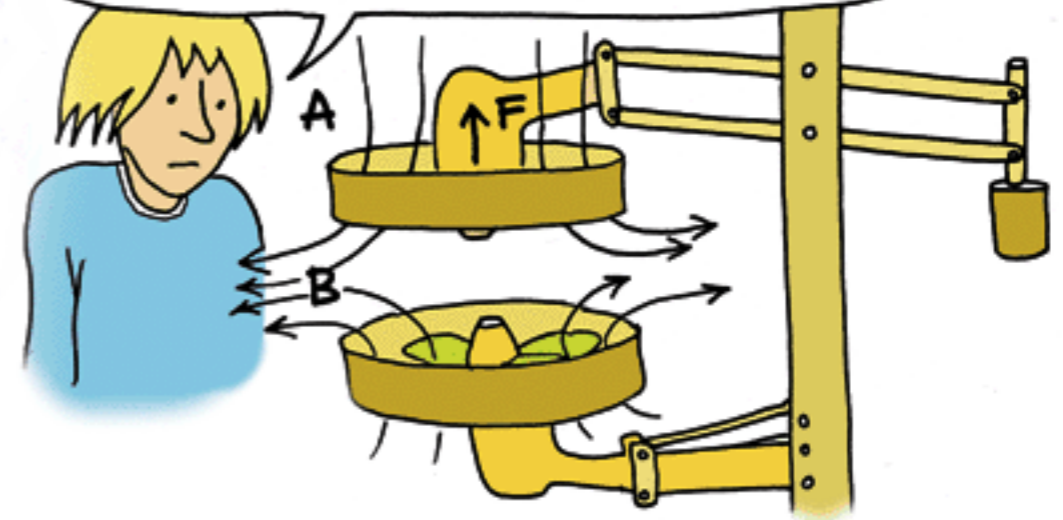


# GROUND EFFECT

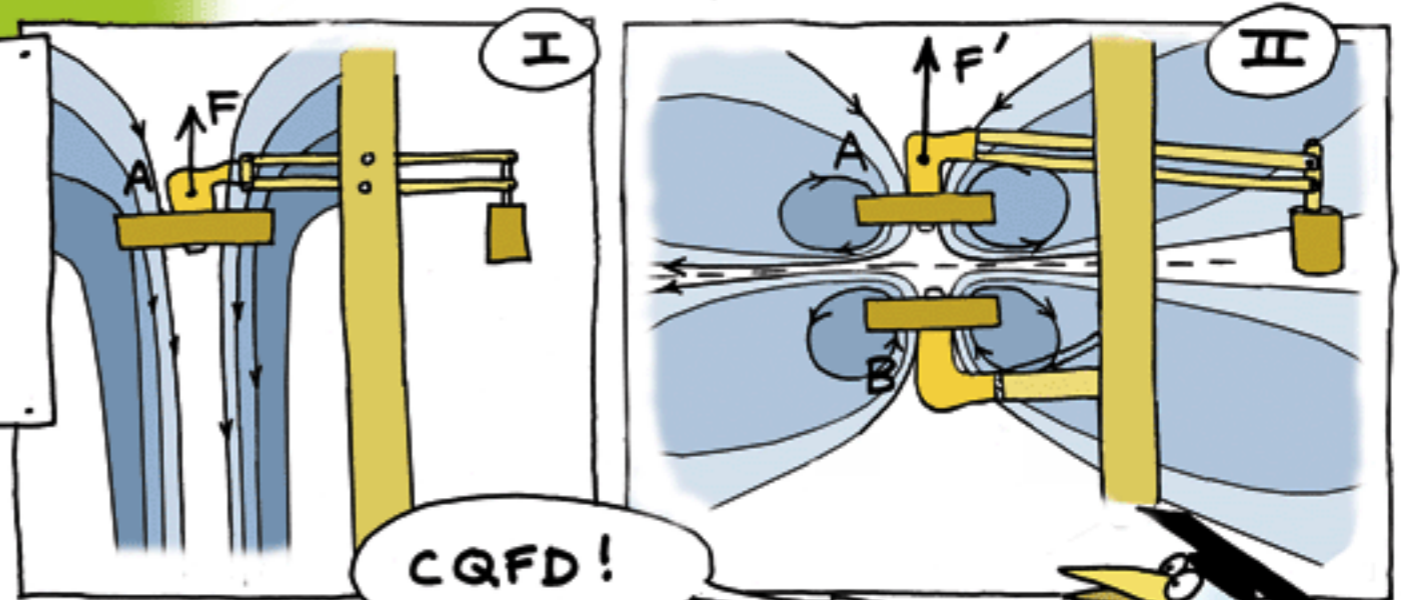
It's odd but near the ground I manage to fly with a lot less power (\*)



This machine is nothing more than a nice big fan. I'm going to work with two, putting them face to face.



At equal power, the force of ascension exerted on the fan A is greater when it is running facing fan B, which pushes air in the opposite direction, than if fan A was running alone.



The flow 2 is the same as it would be if fan A was facing the ground

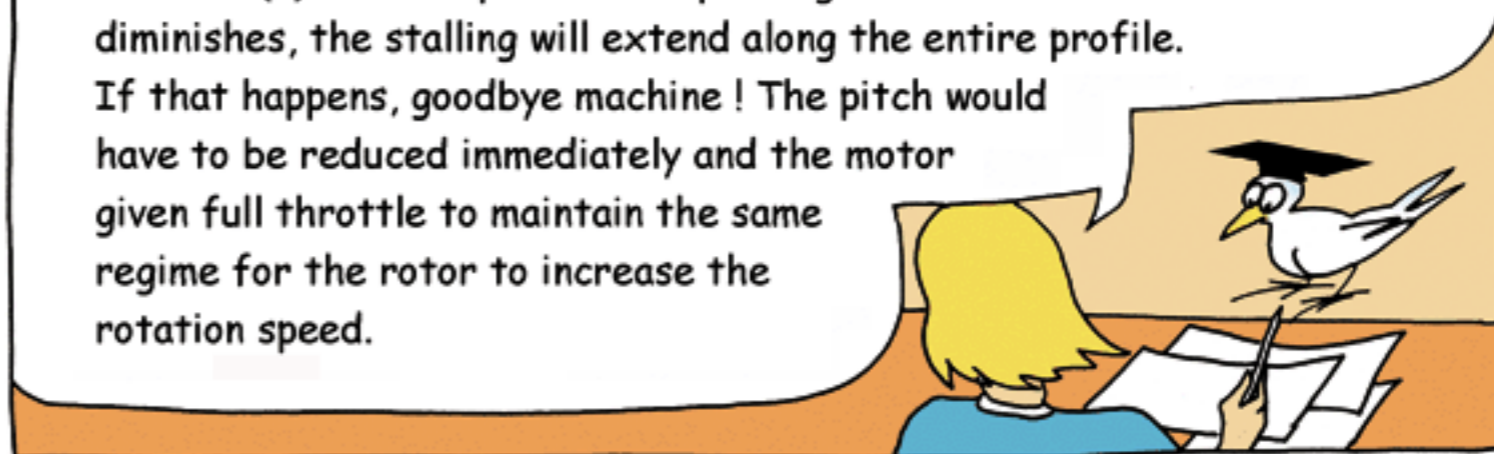
(\*) The ground effect becomes important when the rotor is at a distance from the ground equal or inferior to half its diameter.

# INCREASING RPM

My rotor has a fixed pitch. What value to choose? The greater the pitch, a high blade angle, the greater the **DRAG**, which brakes the rotation of the blade.



If, for some reason, my motor loses power, this drag will slow its rotation (\*). If the speed corresponding to **RELATIVE WIND** diminishes, the stalling will extend along the entire profile. If that happens, goodbye machine! The pitch would have to be reduced immediately and the motor given full throttle to maintain the same regime for the rotor to increase the rotation speed.



What did he say?

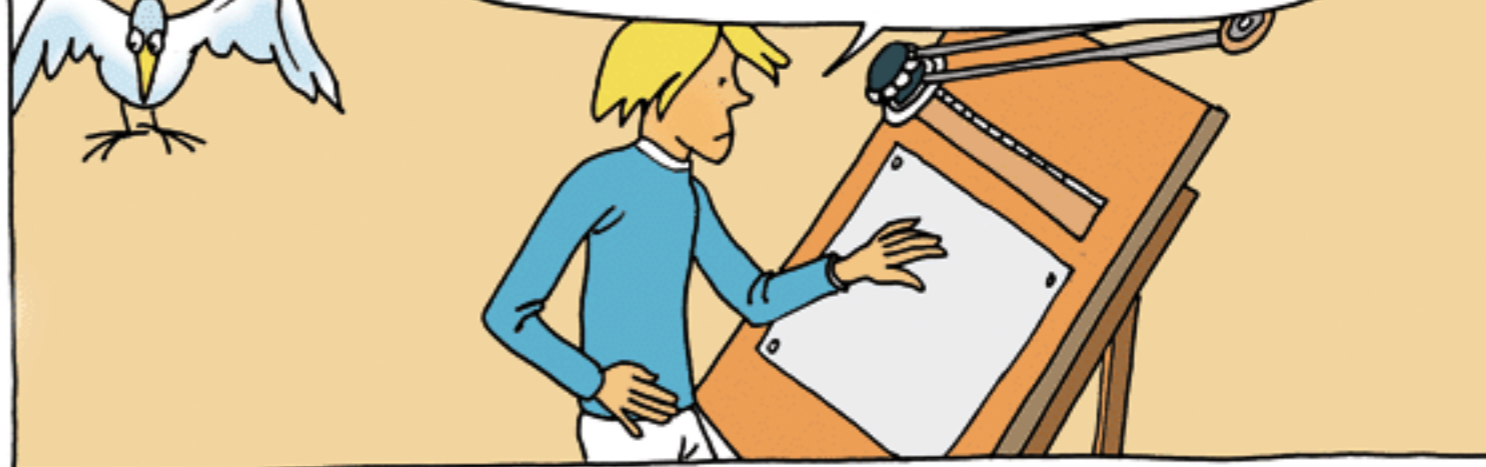


It's not your business, as far as I know you don't have revolving sails?

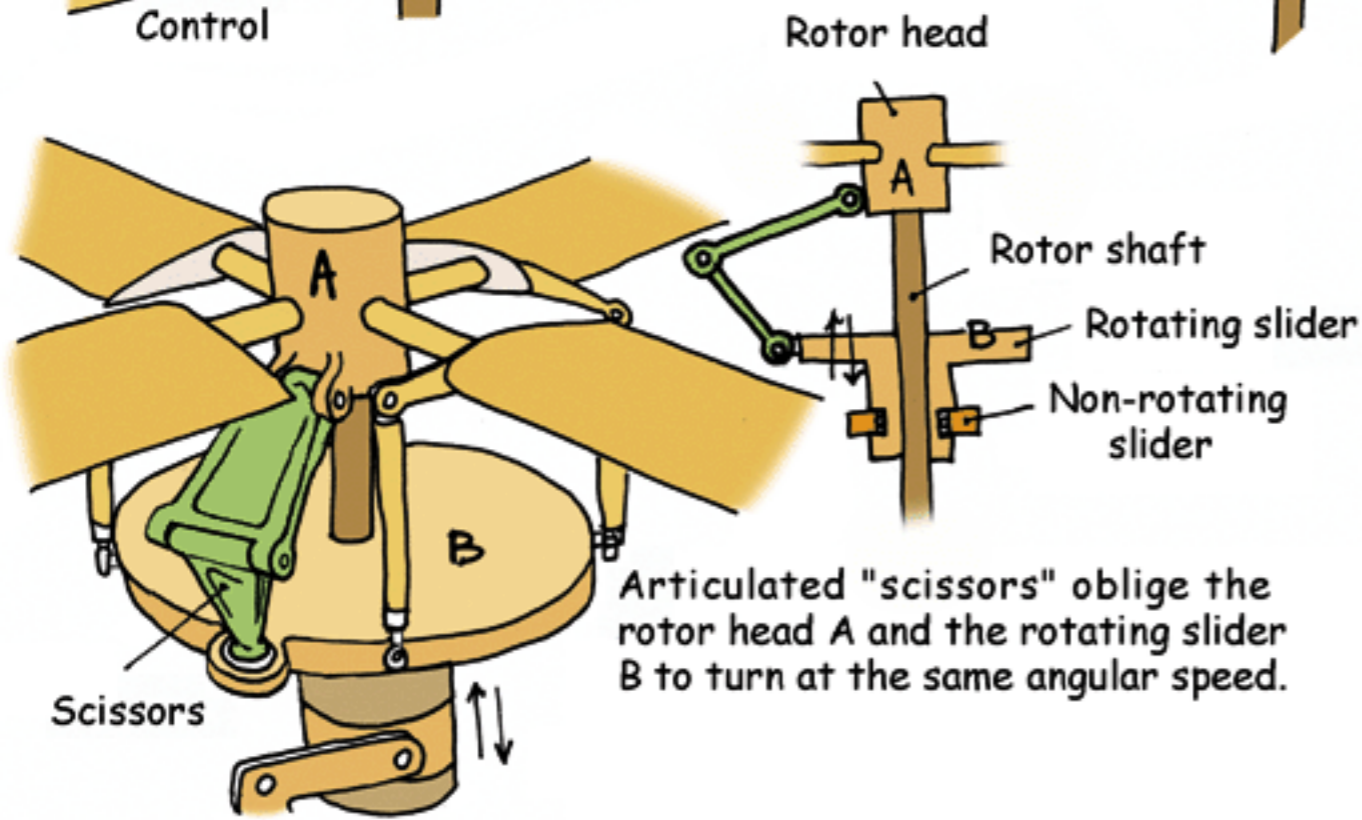
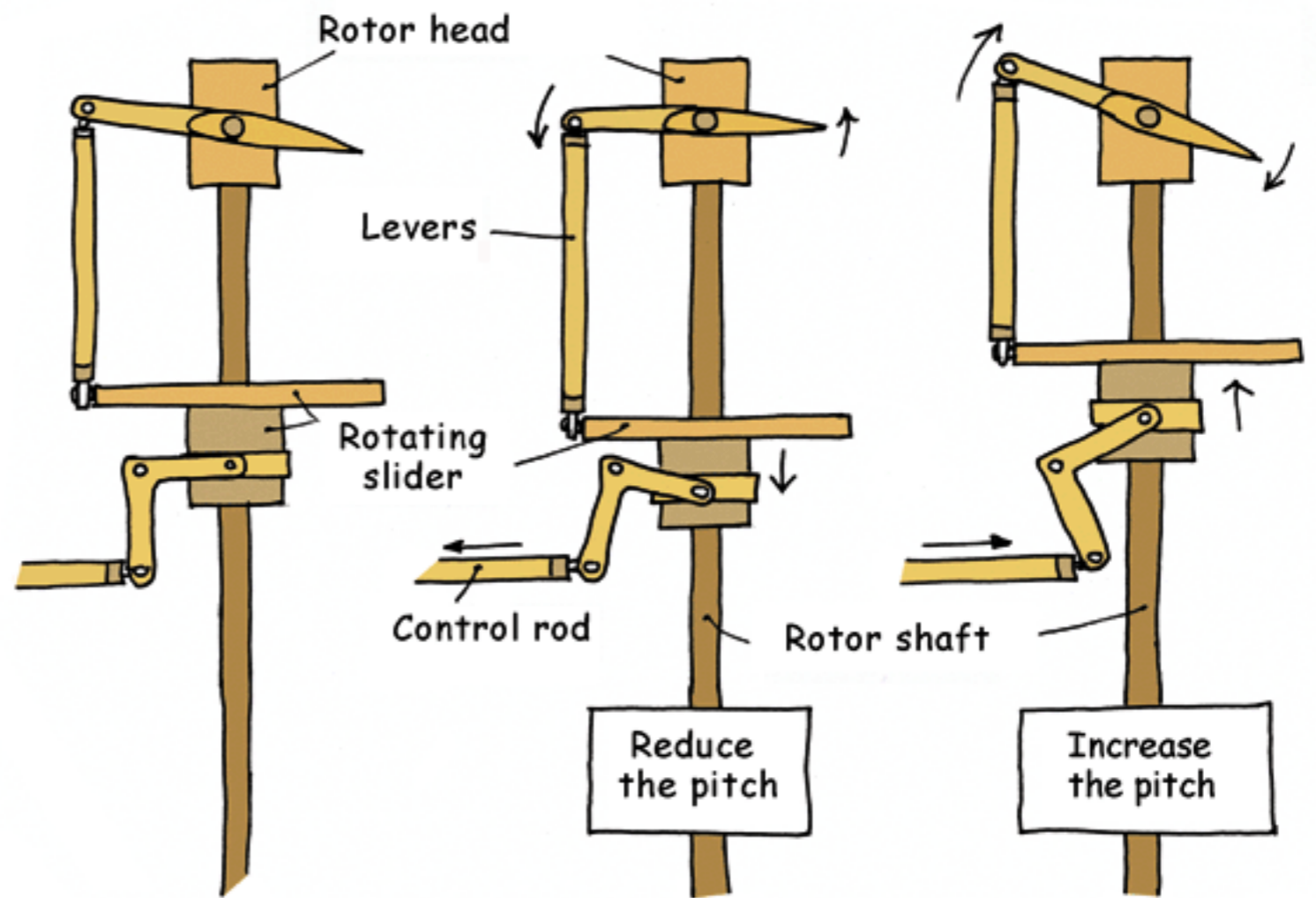
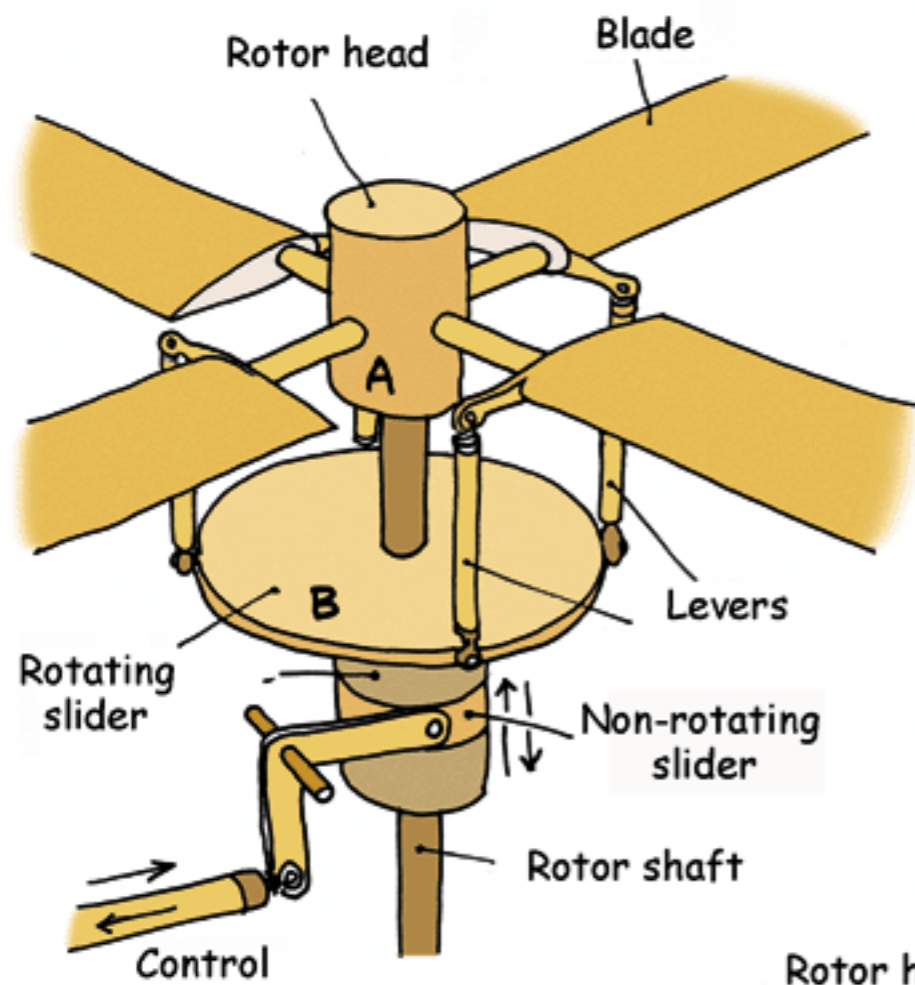
Erm...no. I don't think so.



I need a way to be able to adjust the pitch when in flight, that is to say the angles of attack of the blades.



(\*) A rotor whose motor stopped suddenly would be dangerously slowed within...one second.



With such a system we can vary all the blades of a rotor at the same time by acting on the non rotating slider, linked via a ball-bearing and a rotating slider A, which retransmits the order to the blades via levers.

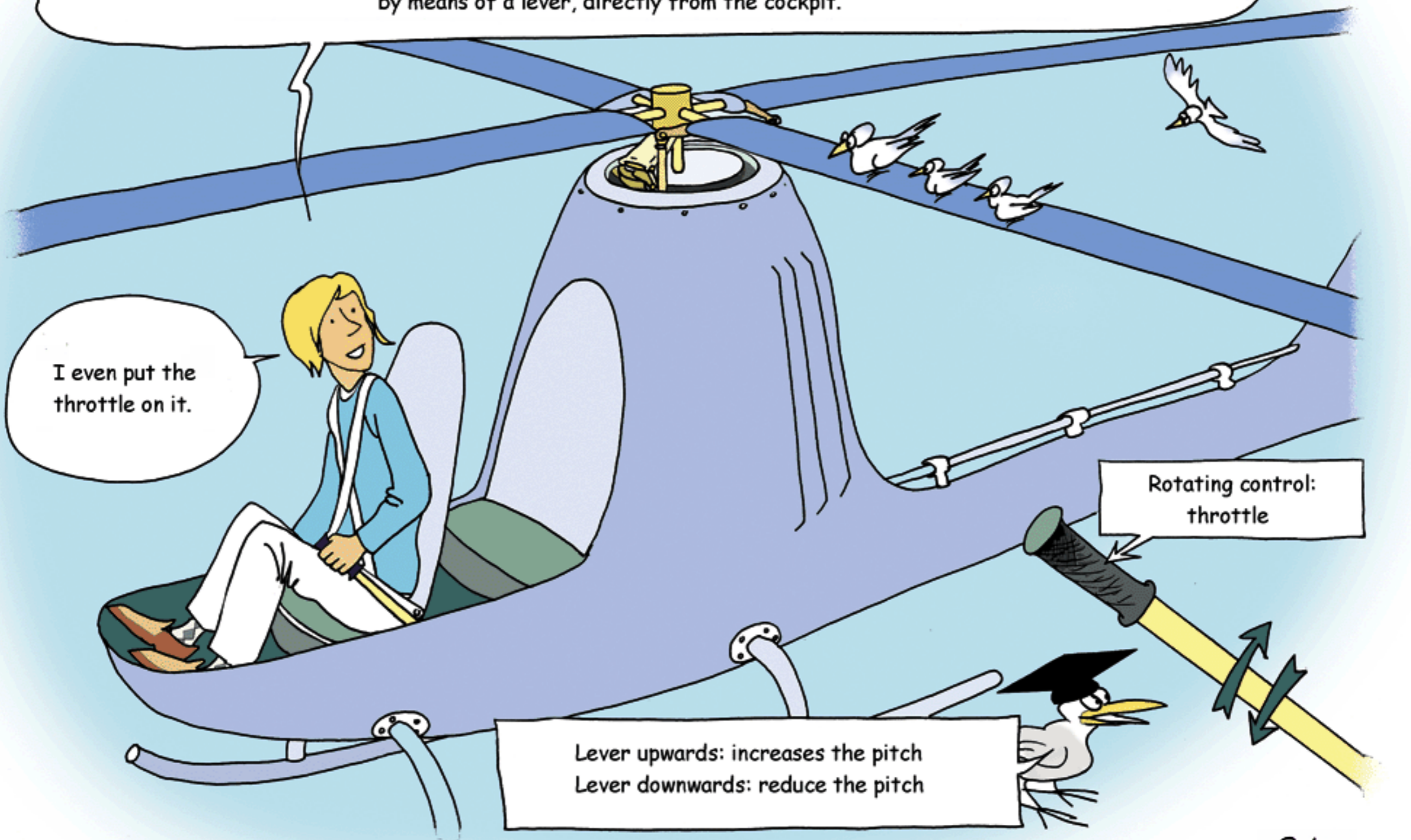
The Management.

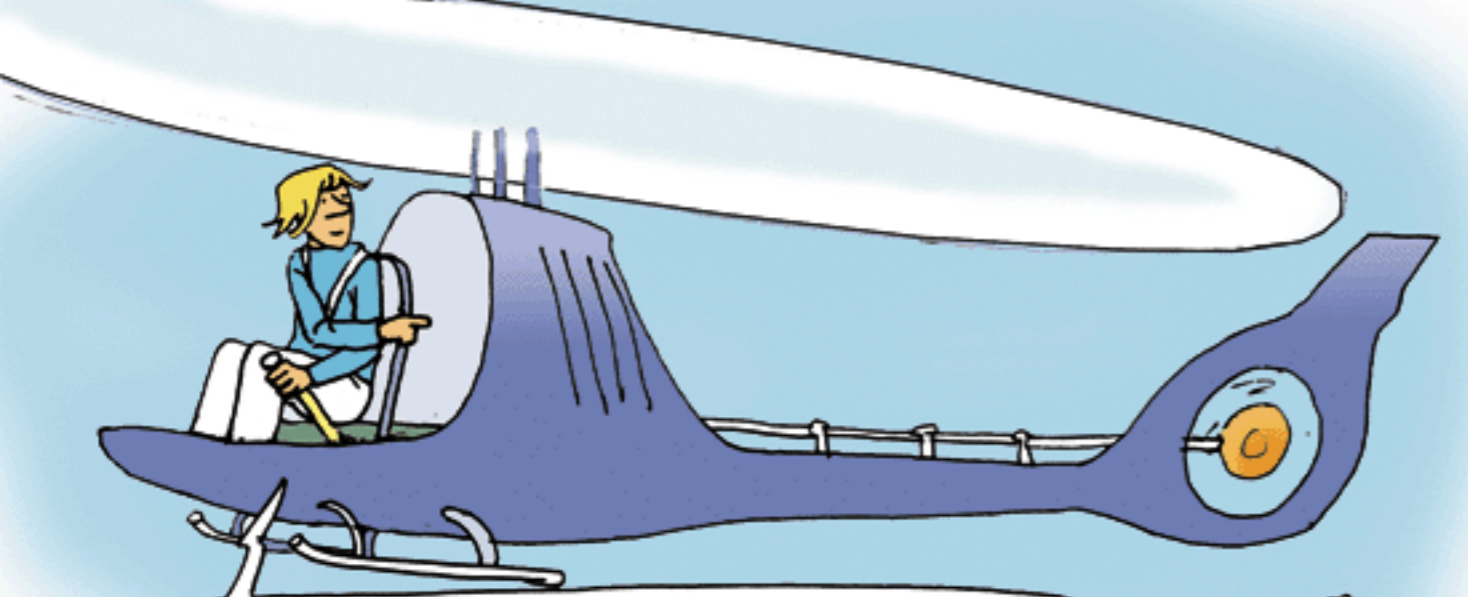
I adapted a control linkage which allowed me to vary the general pitch at will by means of a lever, directly from the cockpit.

I even put the throttle on it.

Rotating control:  
throttle

Lever upwards: increases the pitch  
Lever downwards: reduce the pitch

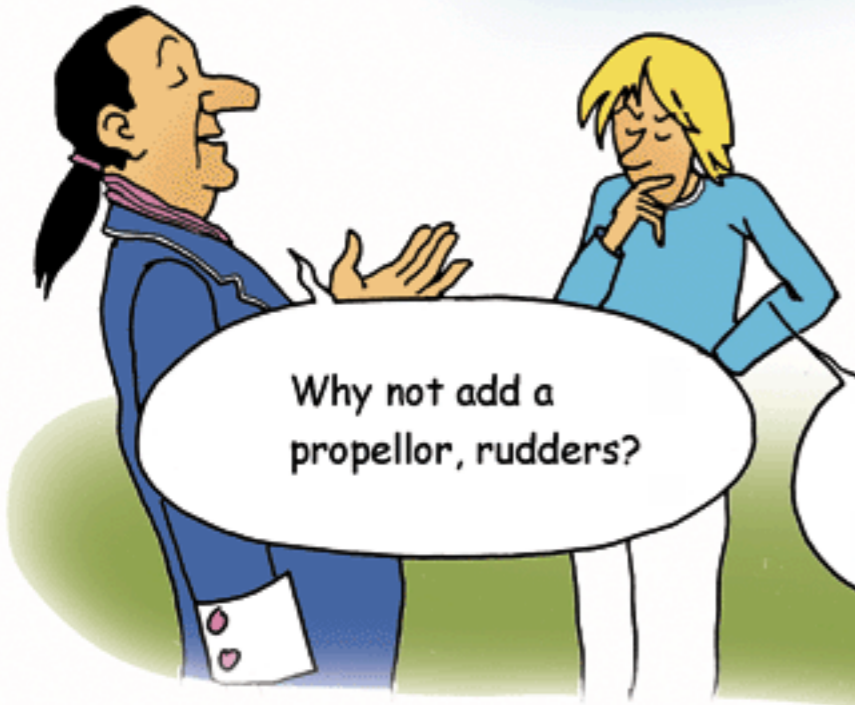
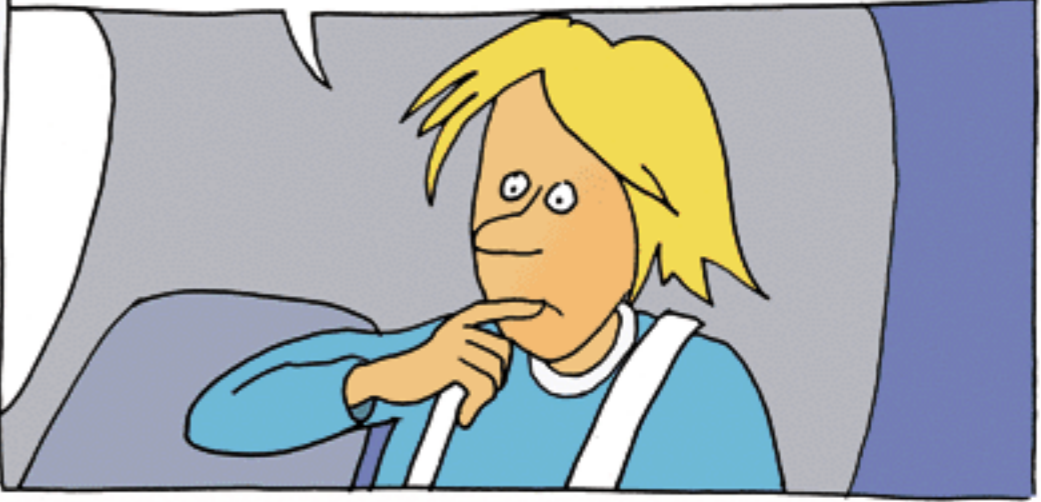




So I adapted the same system to the tail rotor, antitorque, so as to avoid changes of direction when I changed the general pitch, and I added a foot control, a pedal, that lets me hover.

What, I can't hear anything...

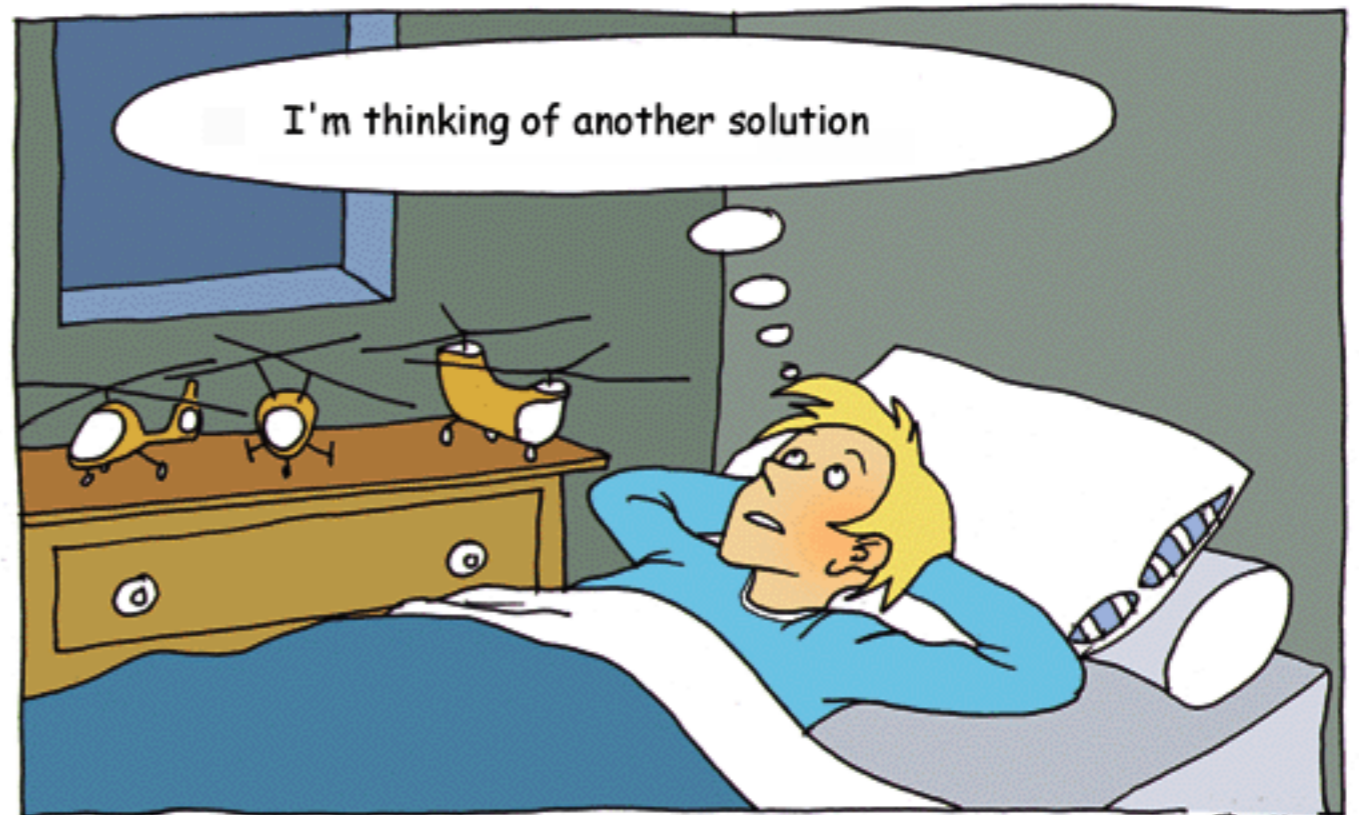
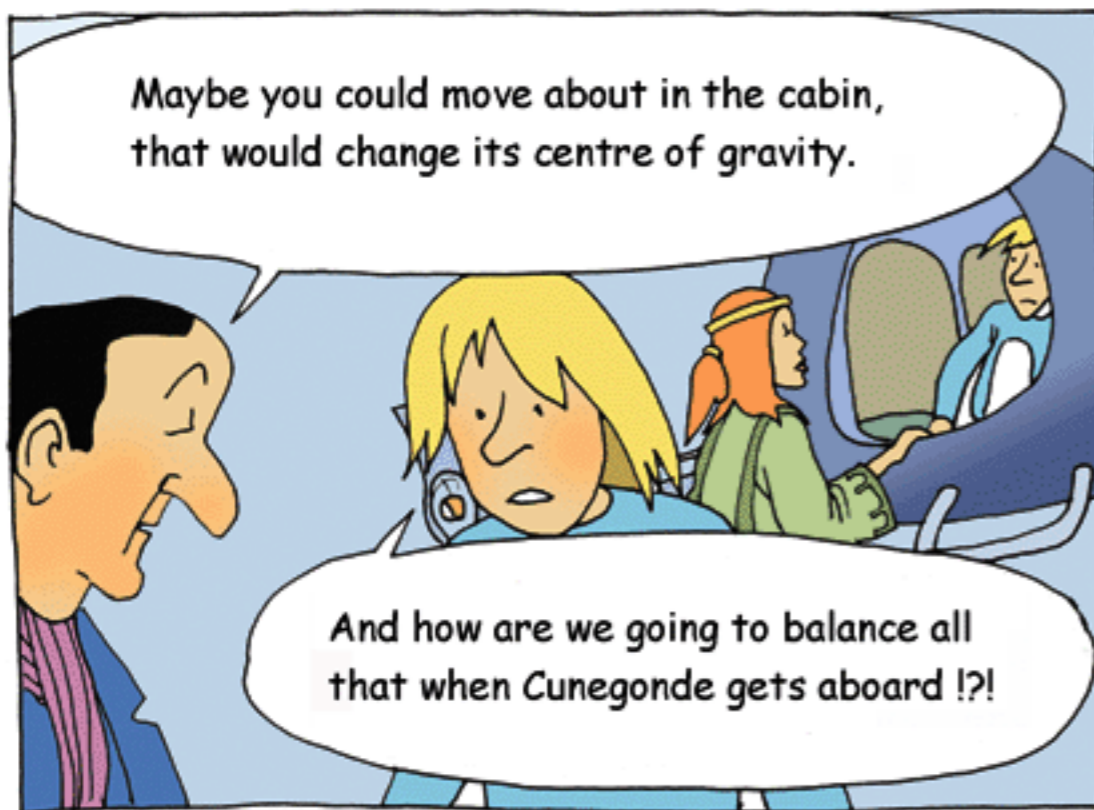
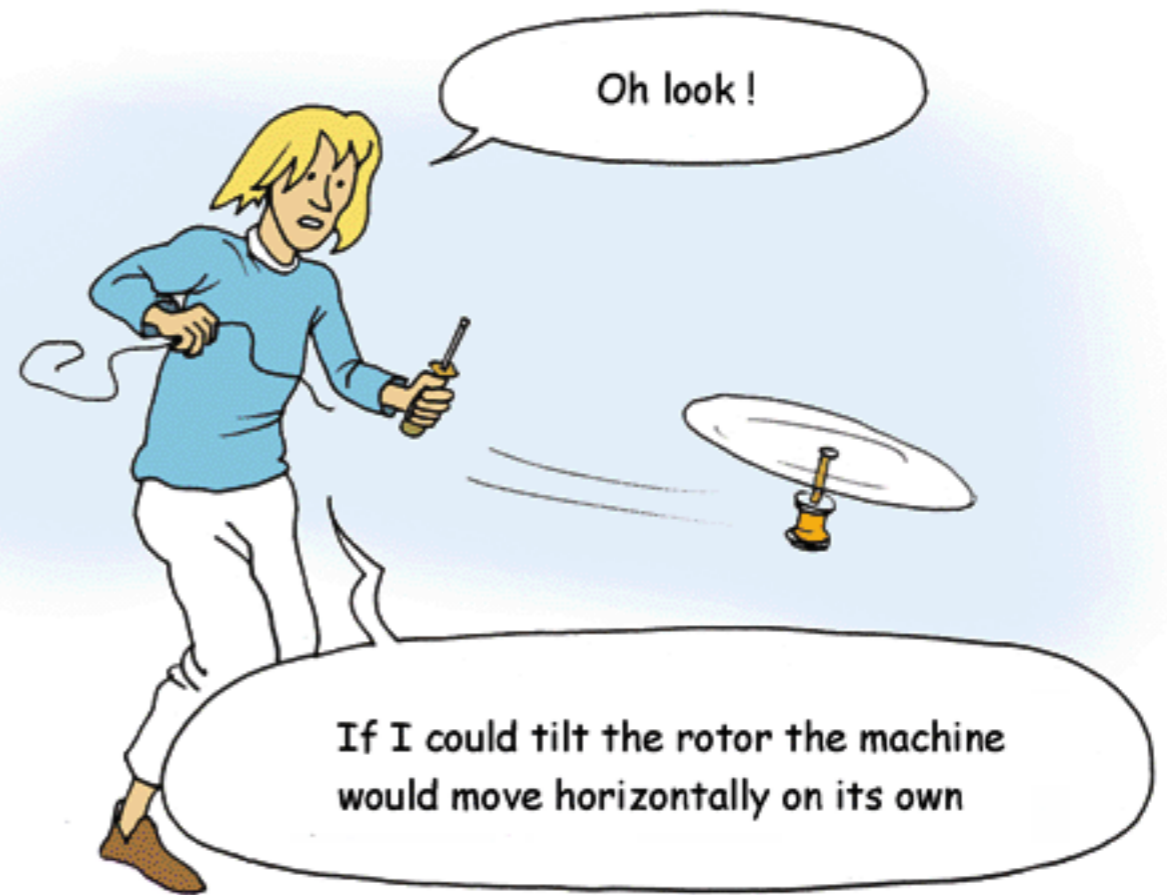
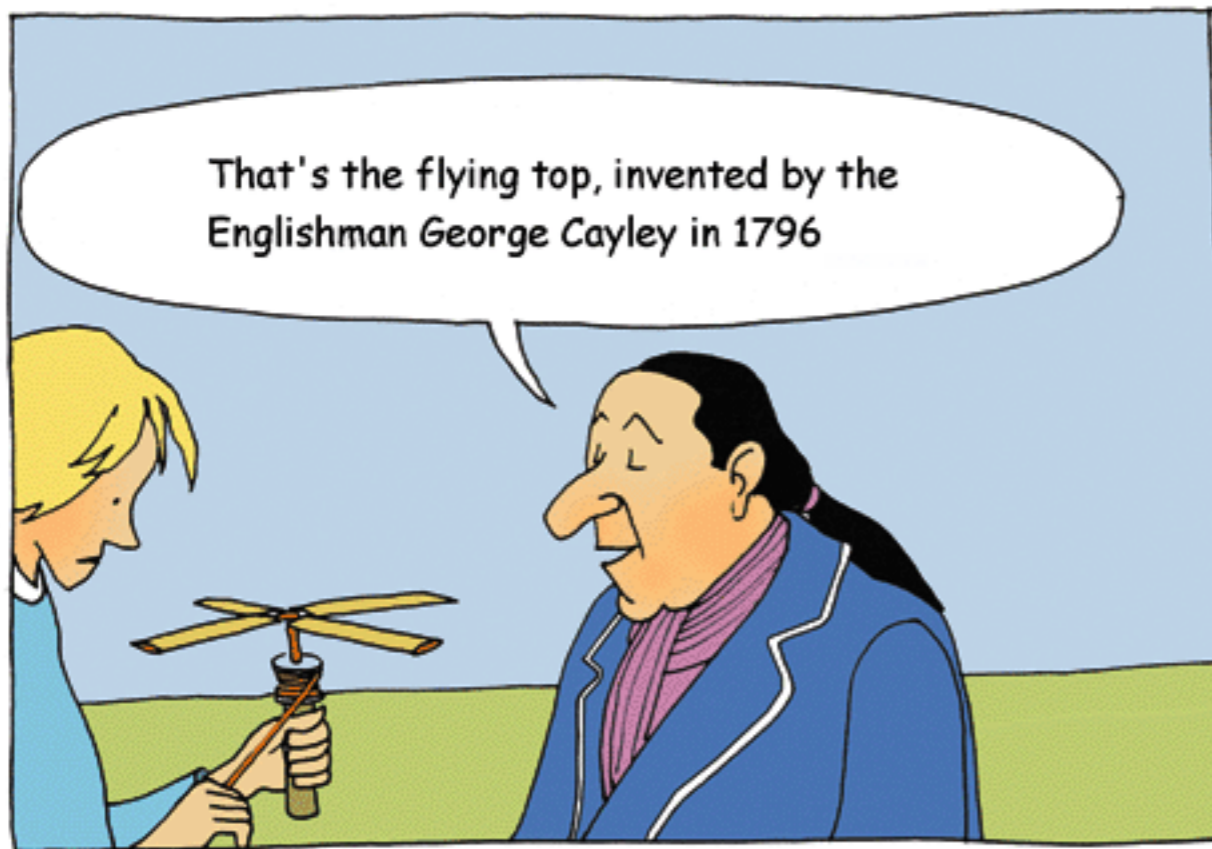
OK, so I've made this flying machine, capable of carrying Cunegonde and me. I can go up, down or hover as I wish. Just one question left, how do I advance?



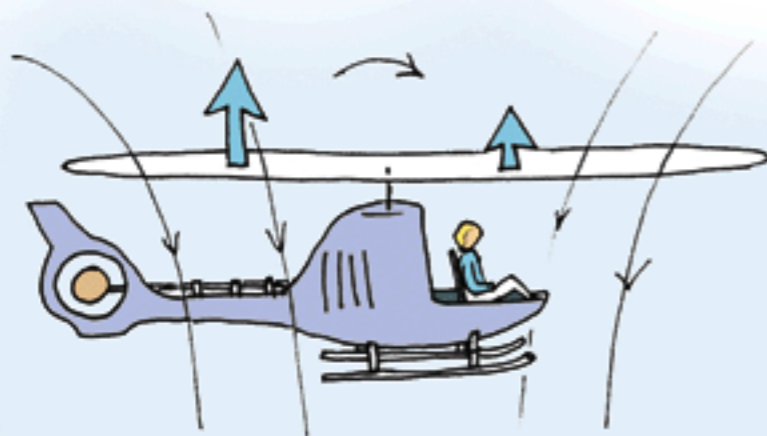
Why not add a propellor, rudders?

Hmm, all that seems very complicated

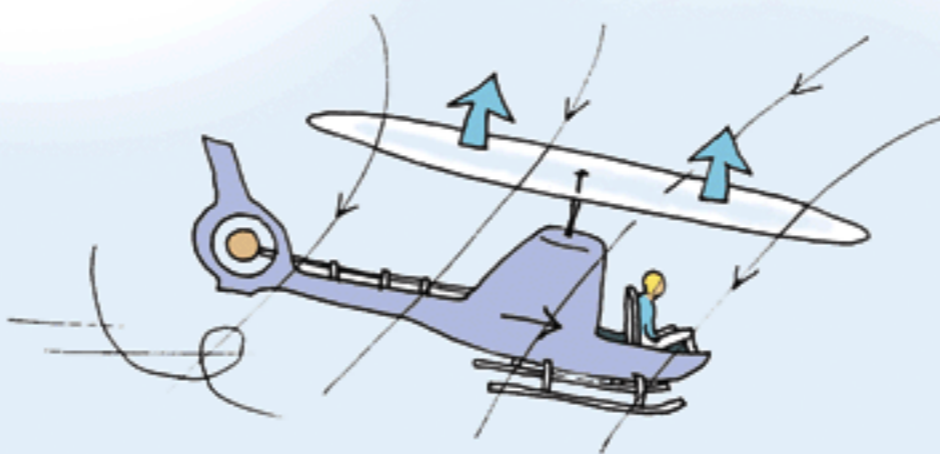




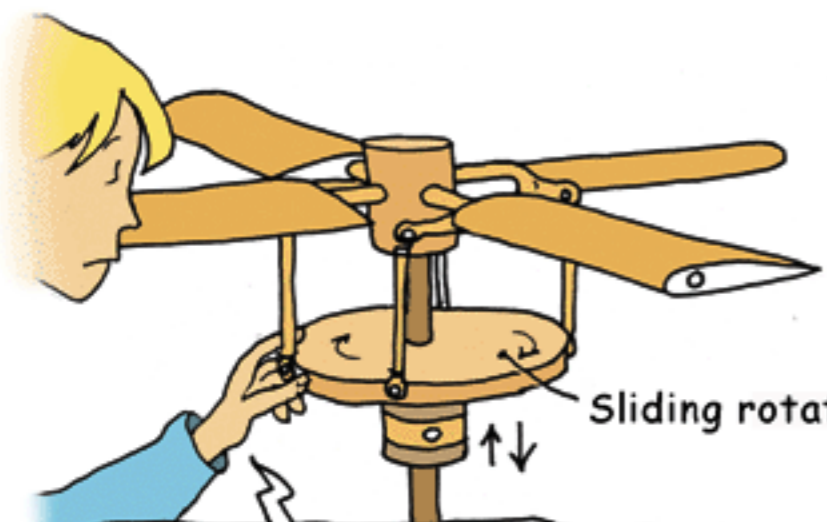
Stationary



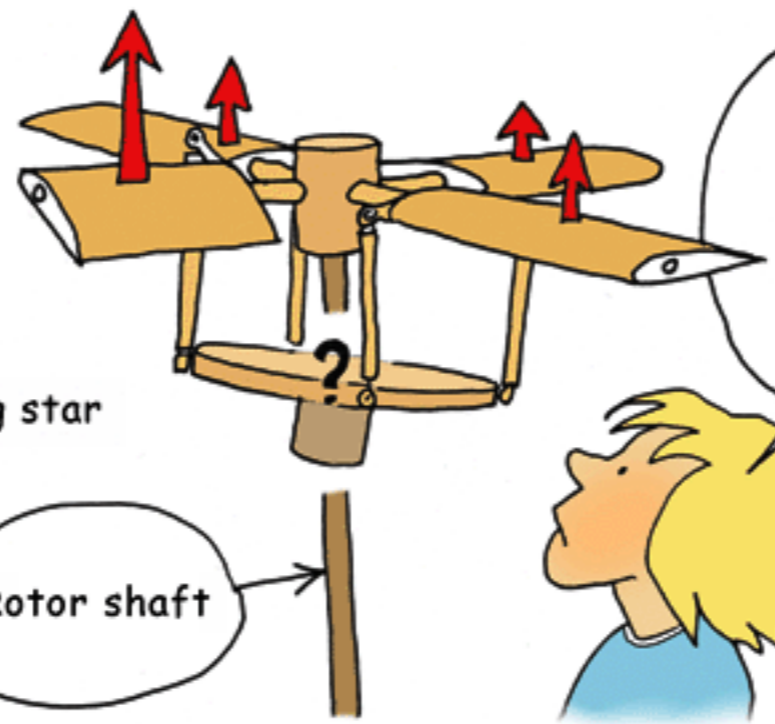
Translation



If I could increase the lift of the rotor's blades when these are towards the back and increase it when they are towards the front, using **CYCLIC PITCH VARIATION**, that would make the machine tilt and start a **TRANSLATION** movement.



Sliding rotating star



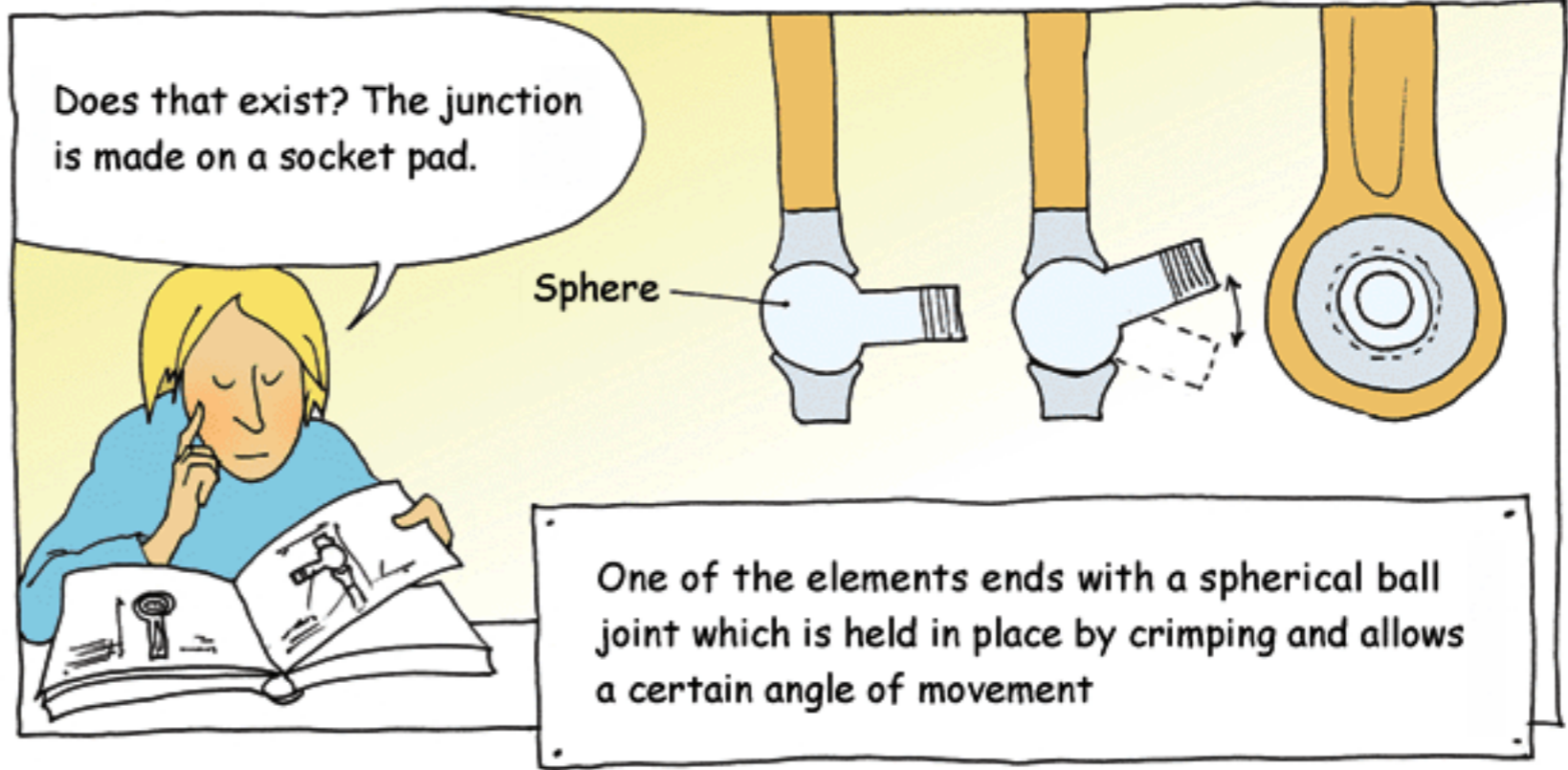
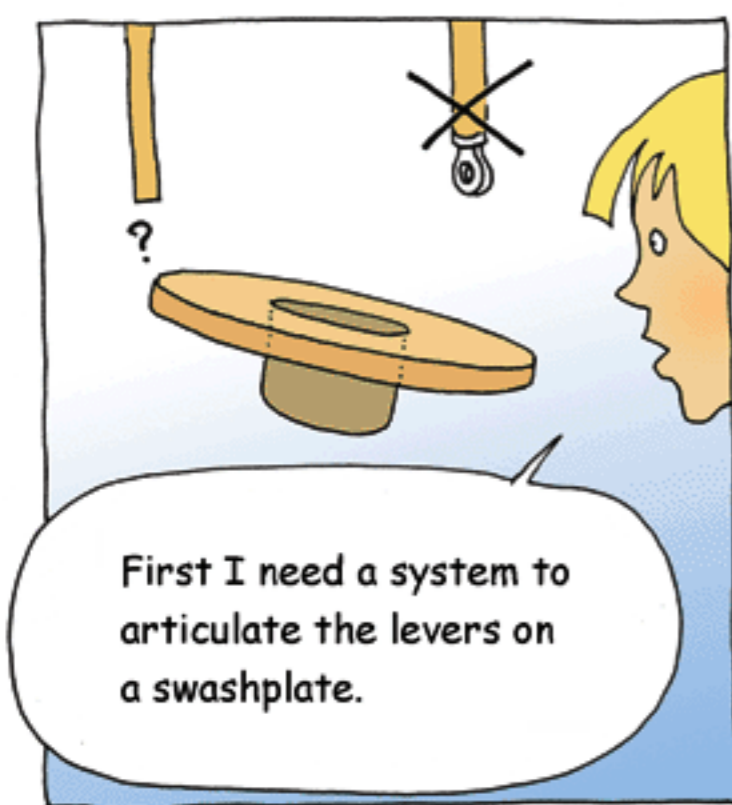
Rotor shaft

If I could make it that this star was inclined, while still turning, I could create this cyclic blade pitch variation (\*). But how do I link and control all this mess !?!

The pitch of the blades is given by the position of the rotating star which slides on the rotor shaft.



(\* ) Invented by the Spaniard Pescara, who introduced the idea of autorotation.



The life of a helicopter pilot hangs on a complex mechanical system bringing into play a set of levers of this type, cogwheels, ball-bearings. All these elements must be machined to the highest precision. Construction and maintenance costs are higher than for a plane. Since the 70s, new materials have been used, composites, elastomers and self-lubricating components, which have helped reduce their complexity, weight, construction costs and the maintenance schedule while improving reliability. But this is outside the scope of this book.





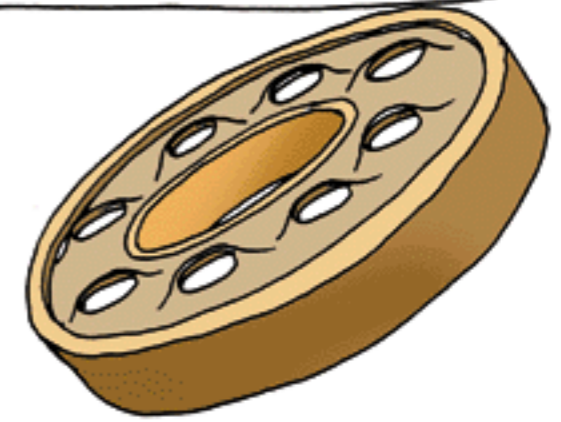
The ball-bearing is an important element.



But how do you get these blasted balls in?



When the rings are separated we can put in a certain number of balls.

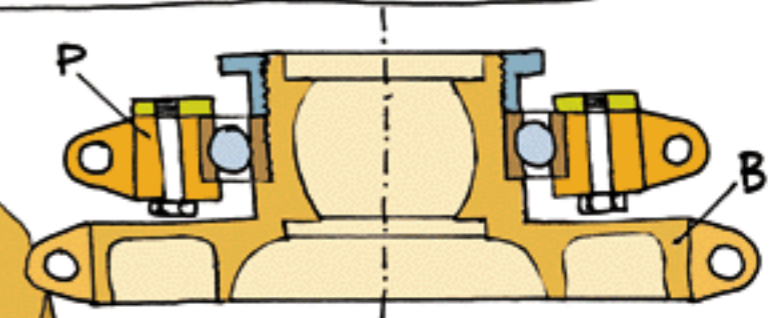
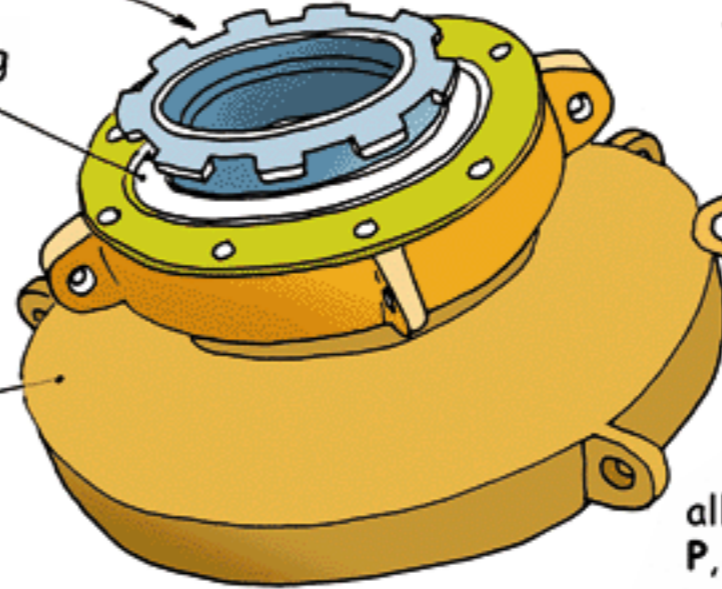
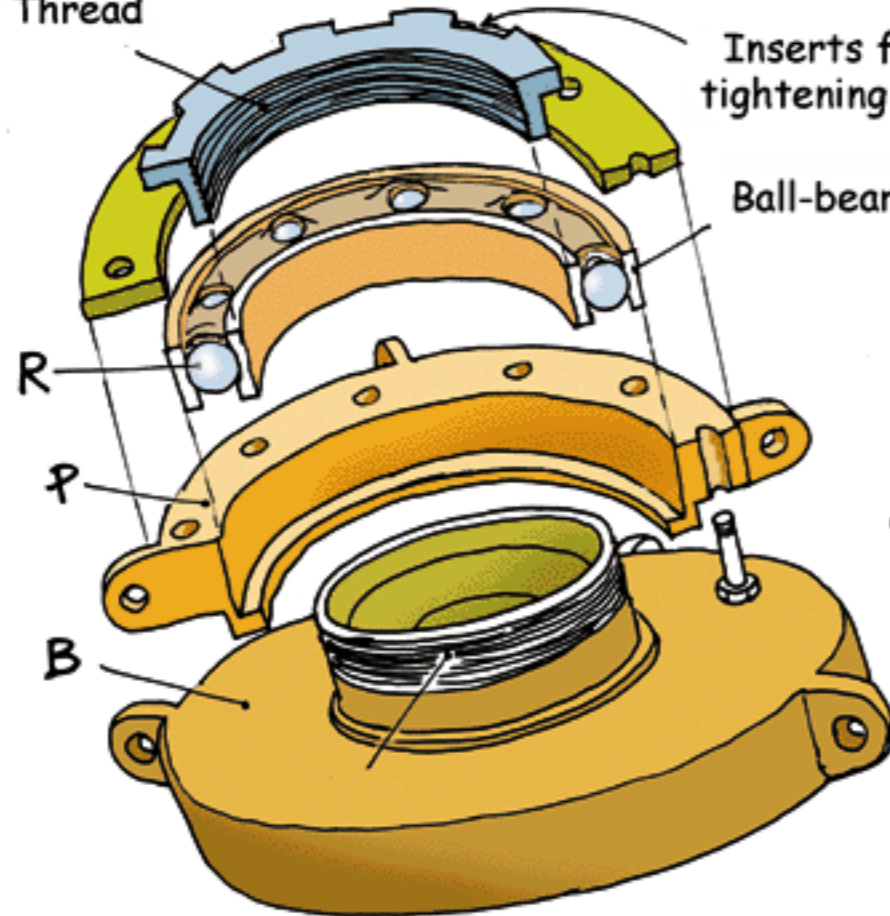


These are held in place by a cage made of two elements which are then welded, crimped and glued

Thread

Inserts for tightening key

Ball-bearing



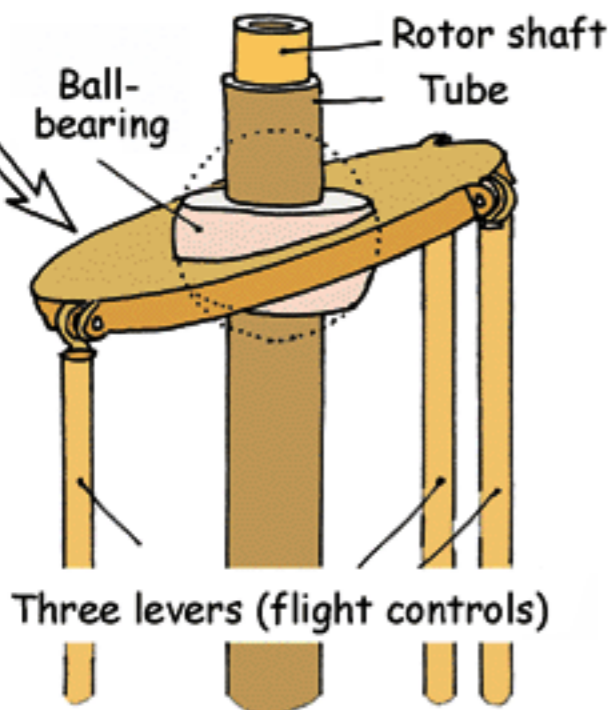
This ball-bearing allows two plates, one rotative P, the other non-rotative B, to move in relation to each other while remaining coaxial.



I don't want to worry you old friend, but your plane, from a mechanical point of view, is a joke.



Plate **B**, non-rotative, whose orientation is set by the flight control lever, will pivot on this ball-bearing

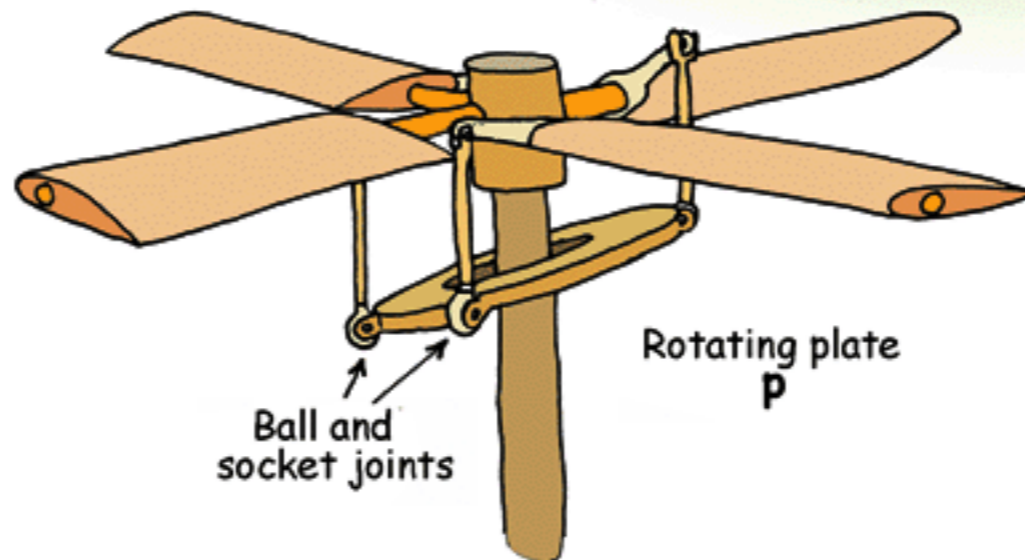


To make something work straight that is off kilter, the solution is a **BALL-BEARING**



A ball-bearing that slides on the tube inside which the **ROTOR SHAFT** turns

The non-rotating plate will be fixed to a rotating plate via a ball-bearing (see preceding page). The rotating plate will control the angle of the blades' angle by means of the pitch change levers.



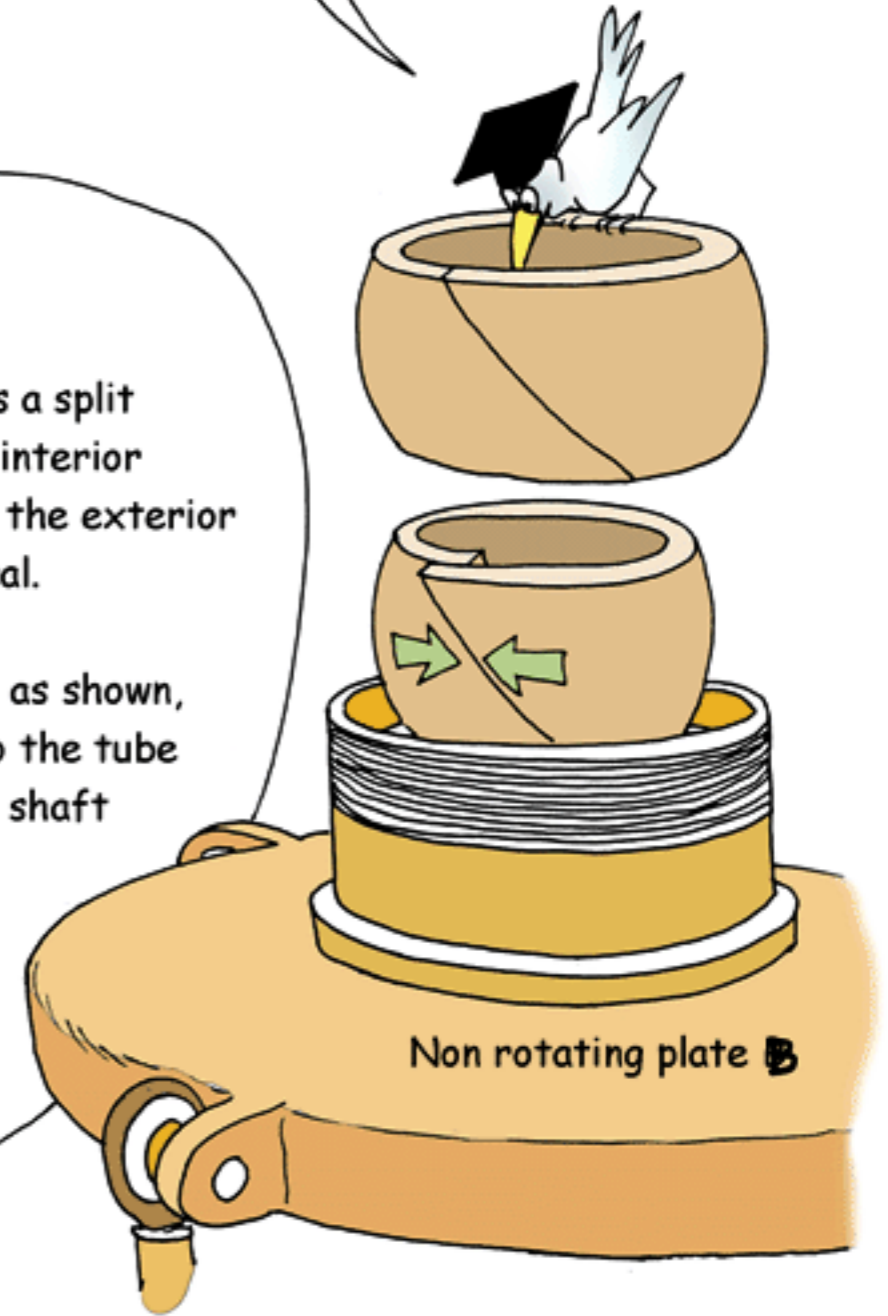
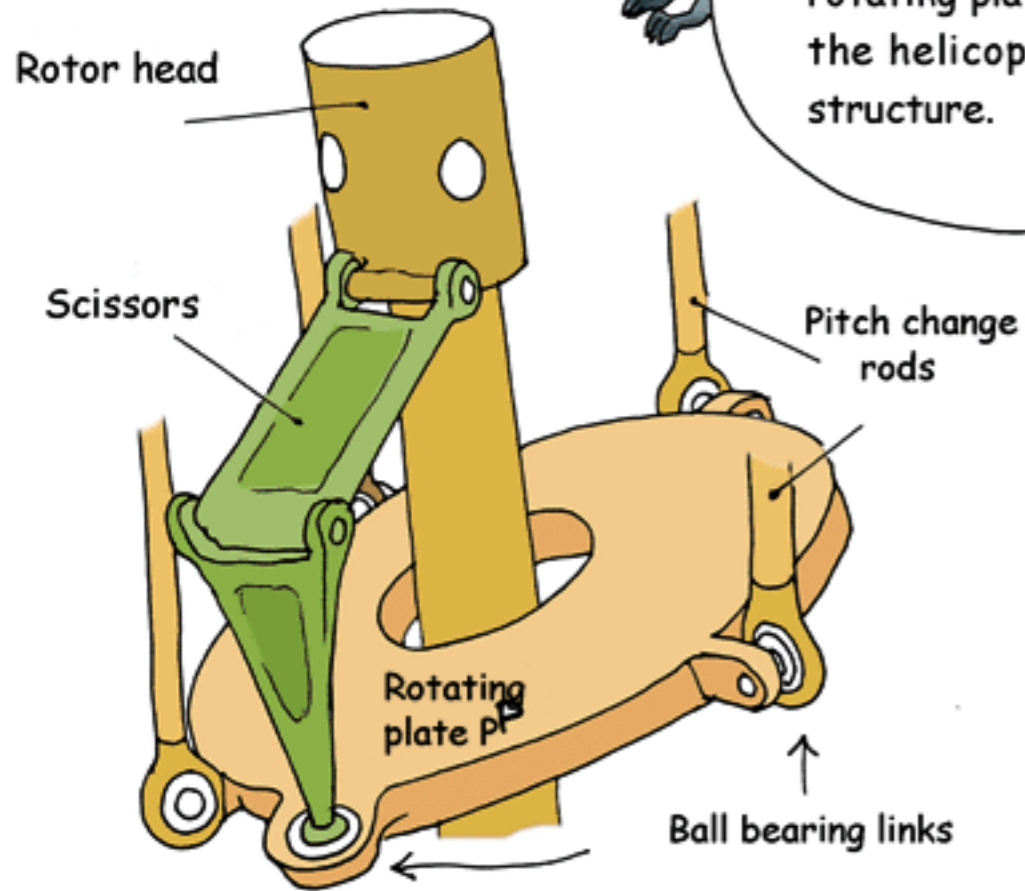
A few problems remain to be solved before we finish this study of the swash plate. First, how to fix the rotating star P to the rotor head. Are we going to use fragile levers for this?

Second question: How to place the ball bearing into its socket on plate B?

No, we'll use scissors. And we'll use the same type of system between the rotating plate B and the helicopter's structure.

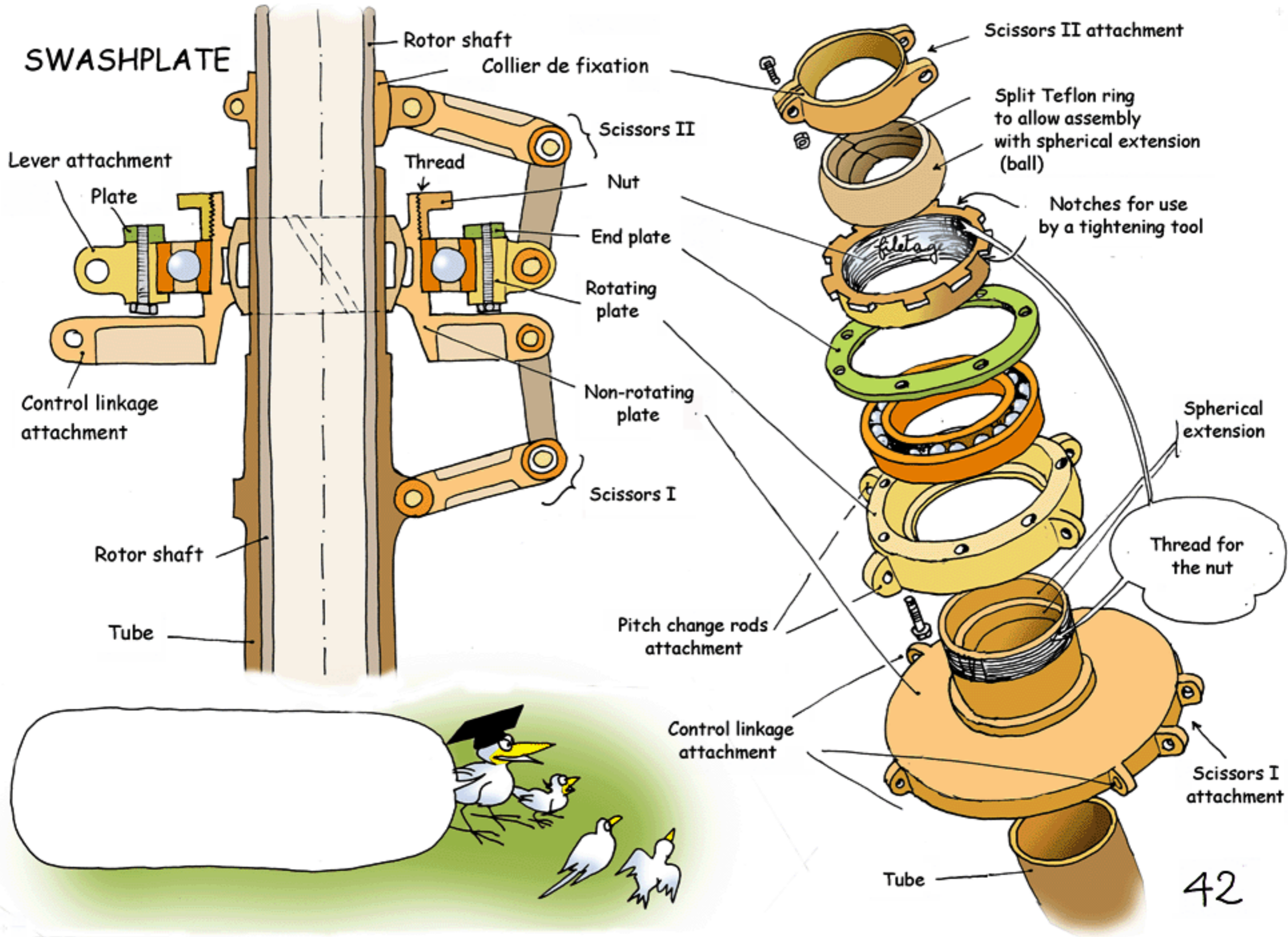
The bearing is a split Teflon ring, its interior is cylindrical and the exterior extension spherical.

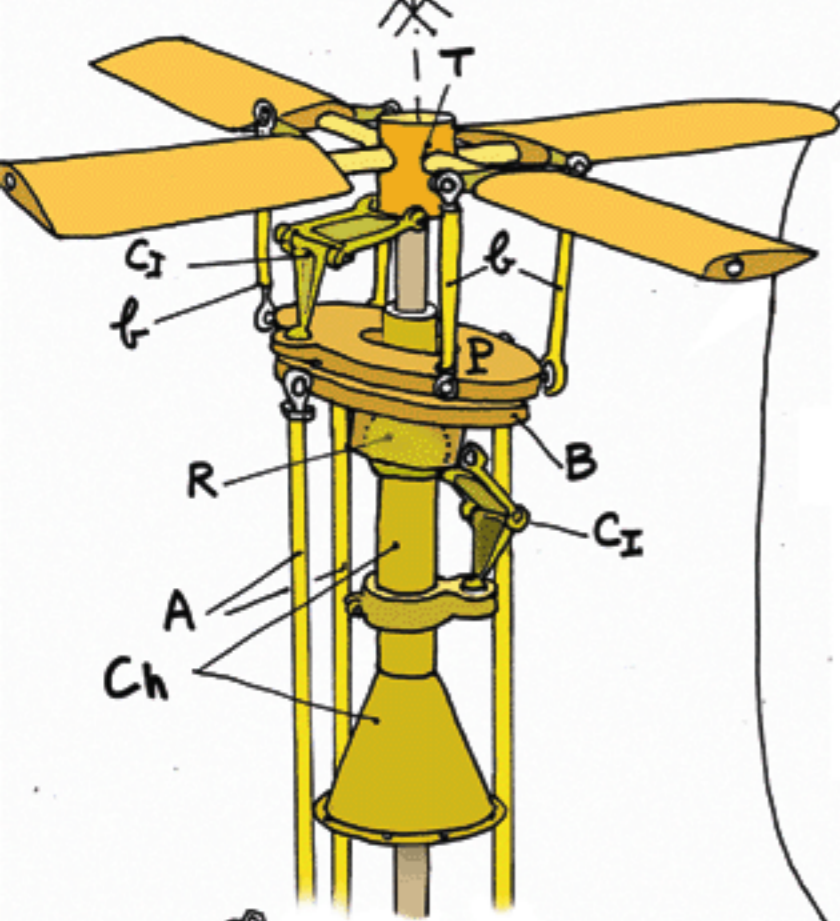
By deforming it as shown, it can be slid into the tube in which the rotor shaft turns.



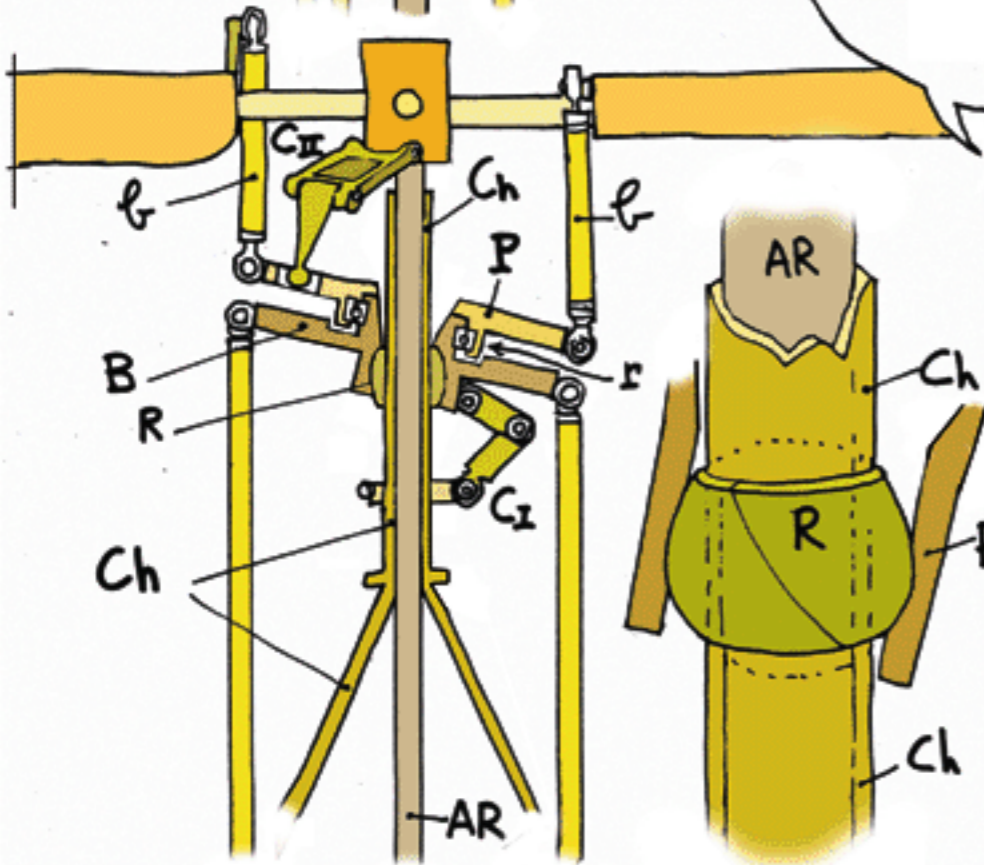
Synthesis on the following page →

# SWASHPLATE





Let us return to a more legible schematic description. A control linkage **A**, made up of three bars, is used to raise, lower and tilt a non rotating plate **B** in all directions and is guided by the ball bearing **R**, which slides freely on the tube **Ch**, which is solidly fixed the helicopter's structure. A first scissor **CI**, fixed on the tube **Ch**, opposes all rotational movement by plate **B** in relation to the helicopter's structure (tube **Ch**). The rotating swashplate **P** is connected by a ball bearing **r** to the non-rotating plate **B**. The attitude of plate **B** is set by the pilot via the control levers **A**. Plate **P** transmits the order to the blades via the control linkage **b**. A second scissor **CII**, locks together the rotor head **T** and the rotating swashplate **P**, if it did not the pitch change rods **b** would have to fulfil this role and would break immediately.

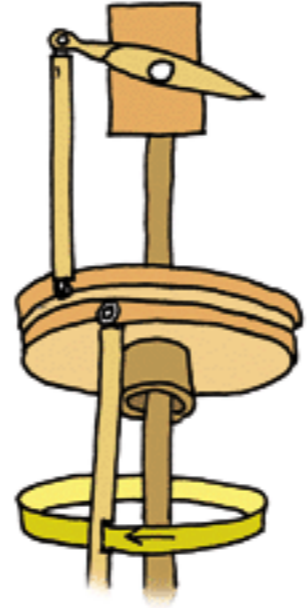
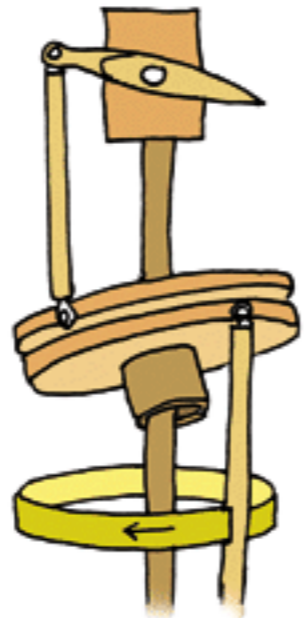
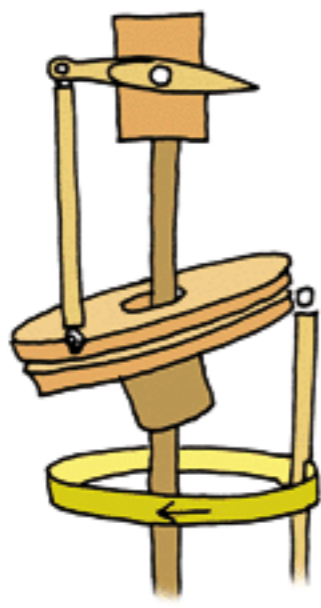
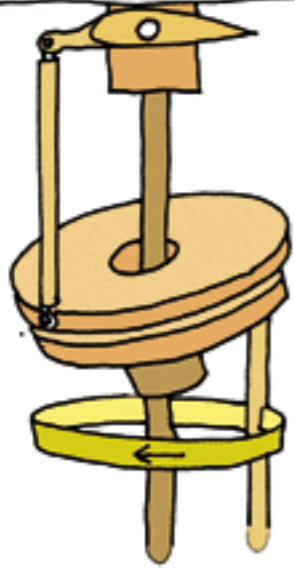


Now we have to imagine the flight control mechanism that will allow me to move the three vertical bars

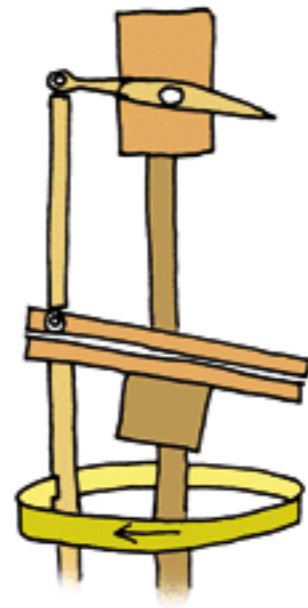
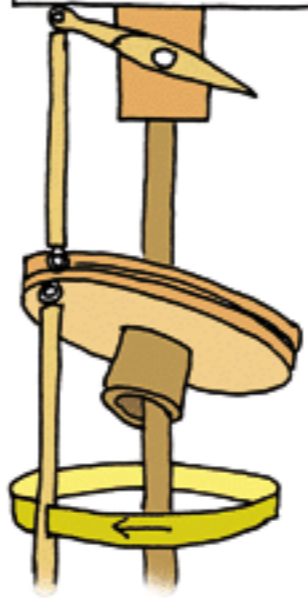


And the job will be done

Minimum incidence

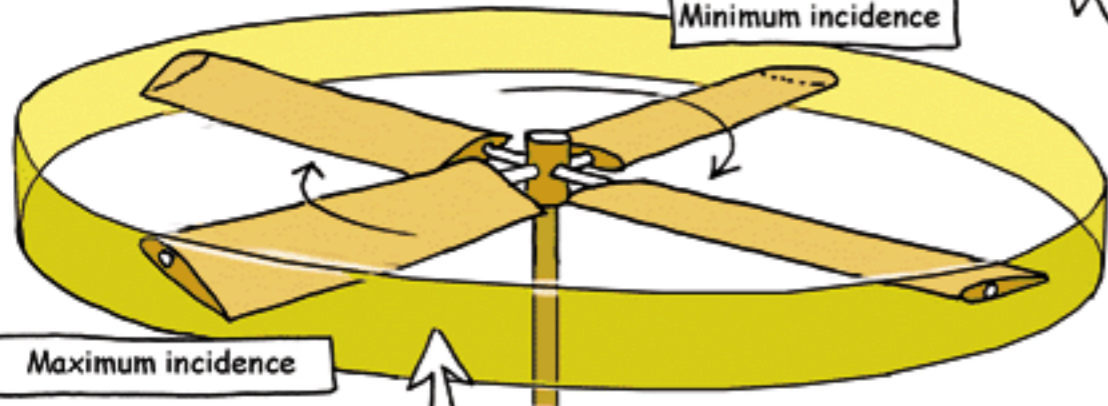


Maximum incidence



Etc...  
Below, the  
apparent movement  
of one of the control  
linkages

Minimum incidence



Maximum incidence

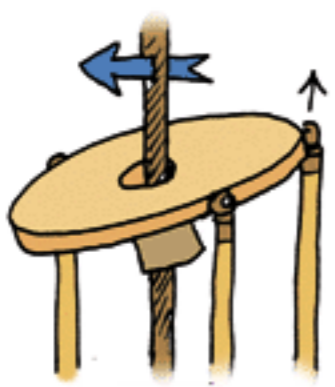
Above we follow one blade's movement. Its incidence varies periodically between a minimum and a maximum value

Here the blades occupy four different positions in the plane of rotation

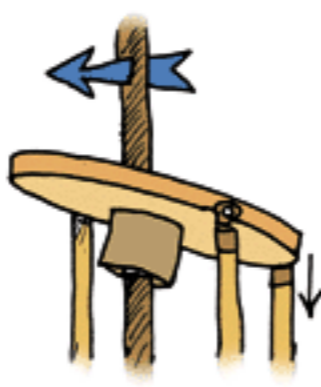
The arrow points towards the front of the aircraft.

Three rods are enough to control the non-rotating plate's attitude.

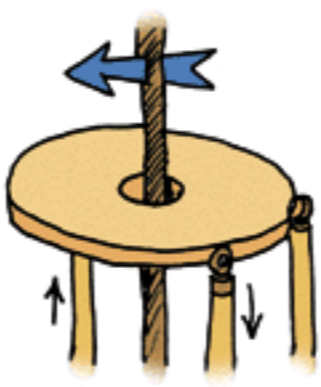
Fly the helicopter by increasing the blade incidence



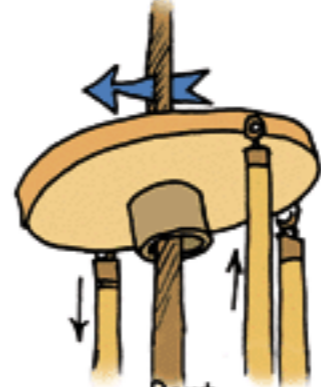
Back



Front

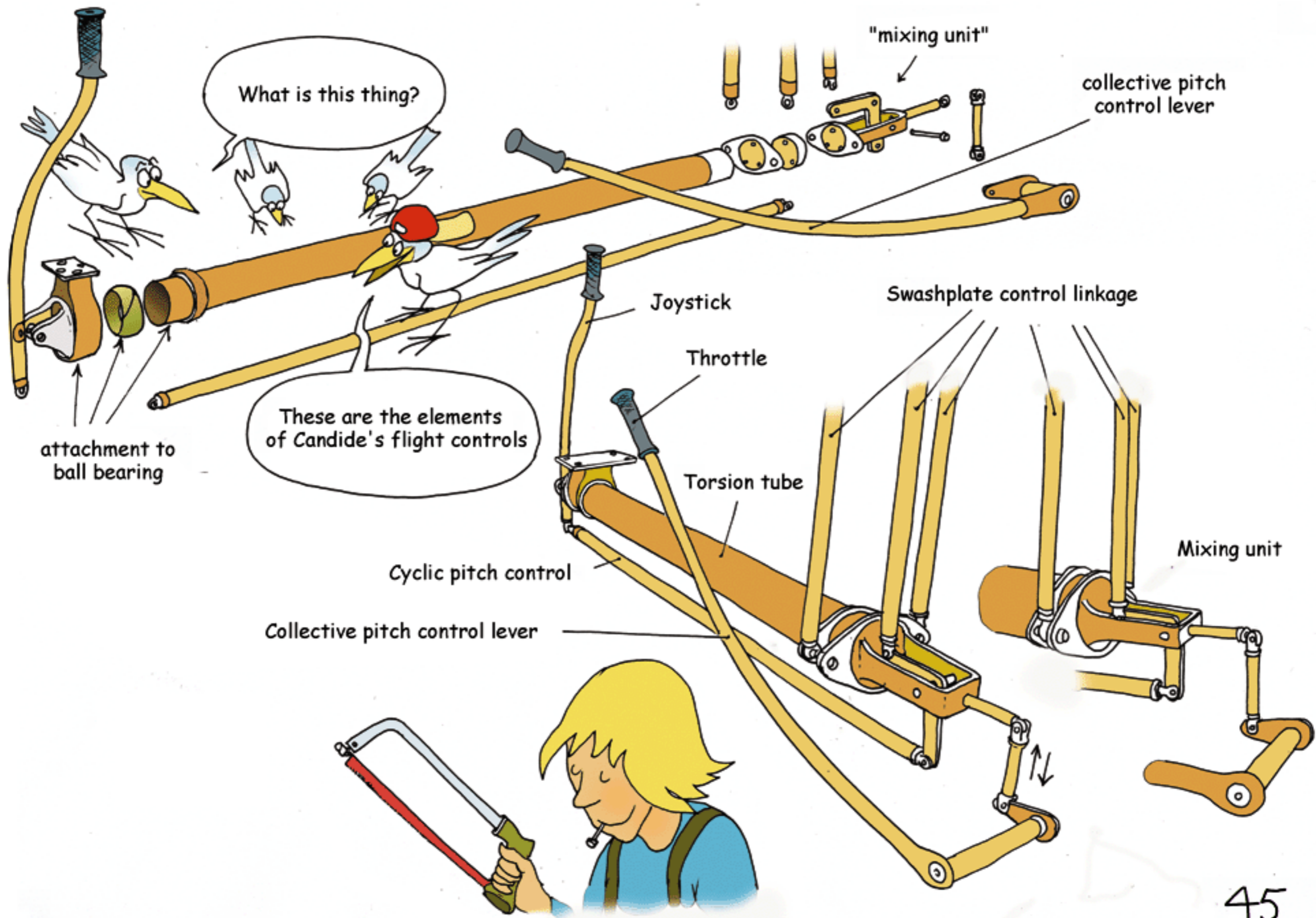


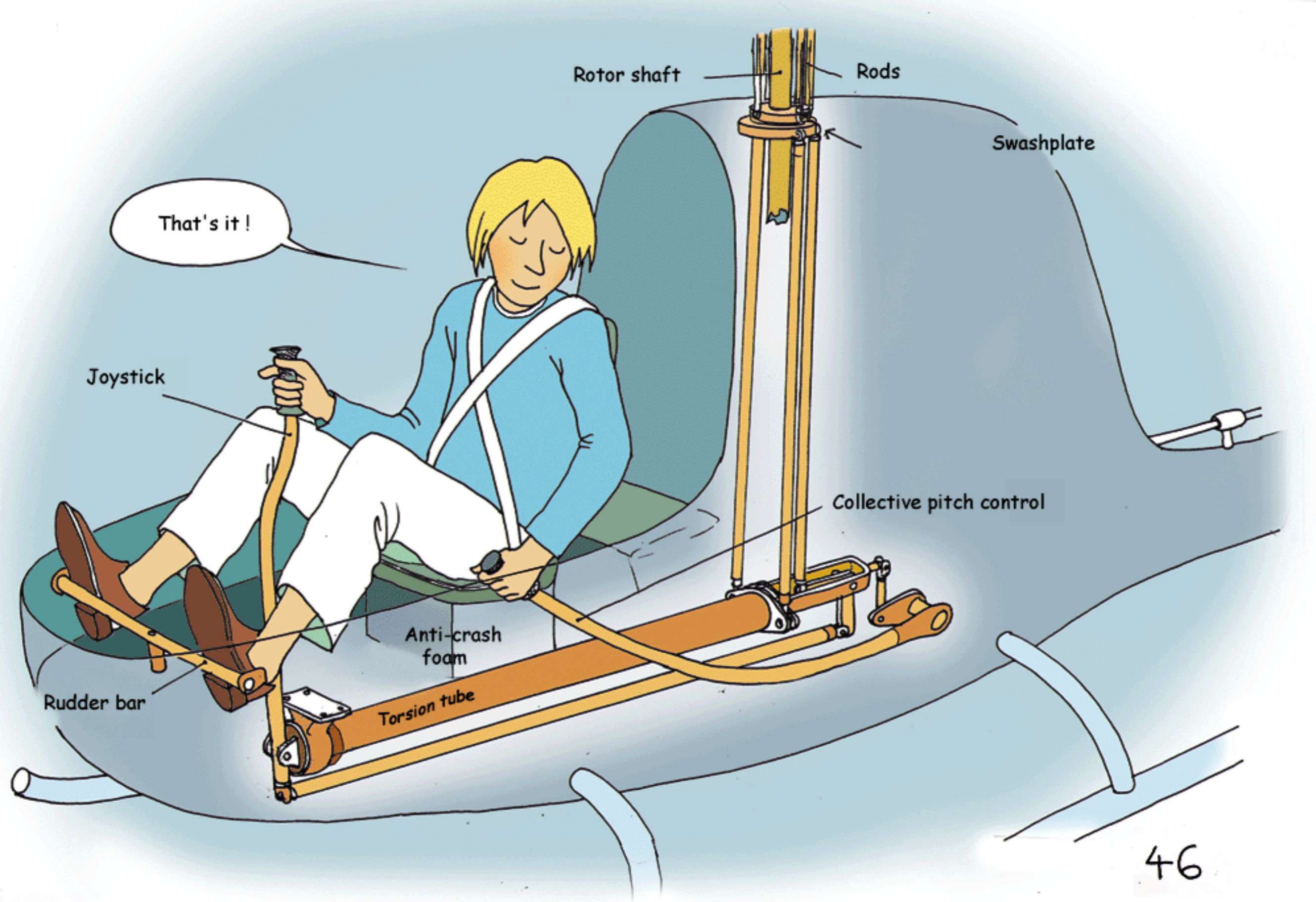
Starboard



Port









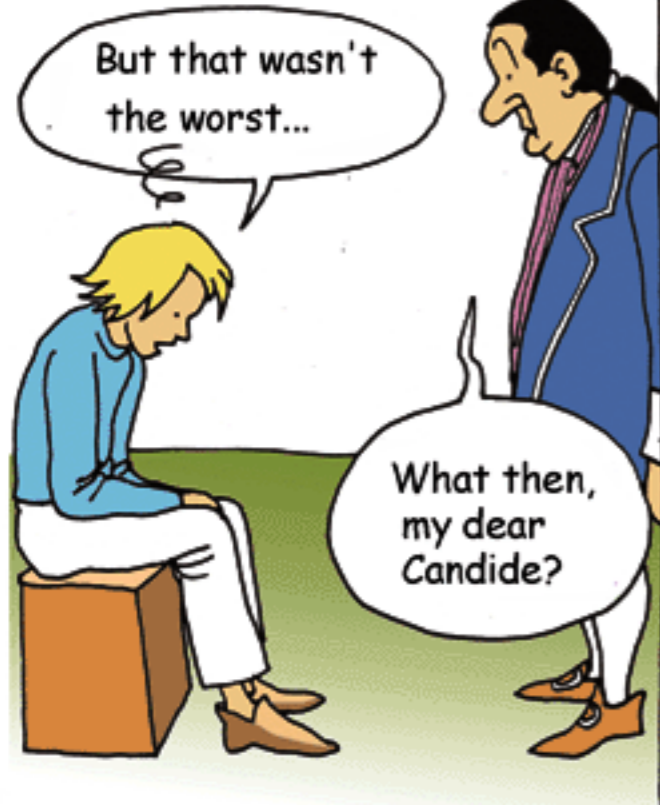
Everything is ready this time Pangloss.  
I am just about to free Miss Cunegonde



Let's go!



Master, it was terrible. There was so much vibration, I feared that my machine would break into a thousand pieces



But that wasn't the worst...

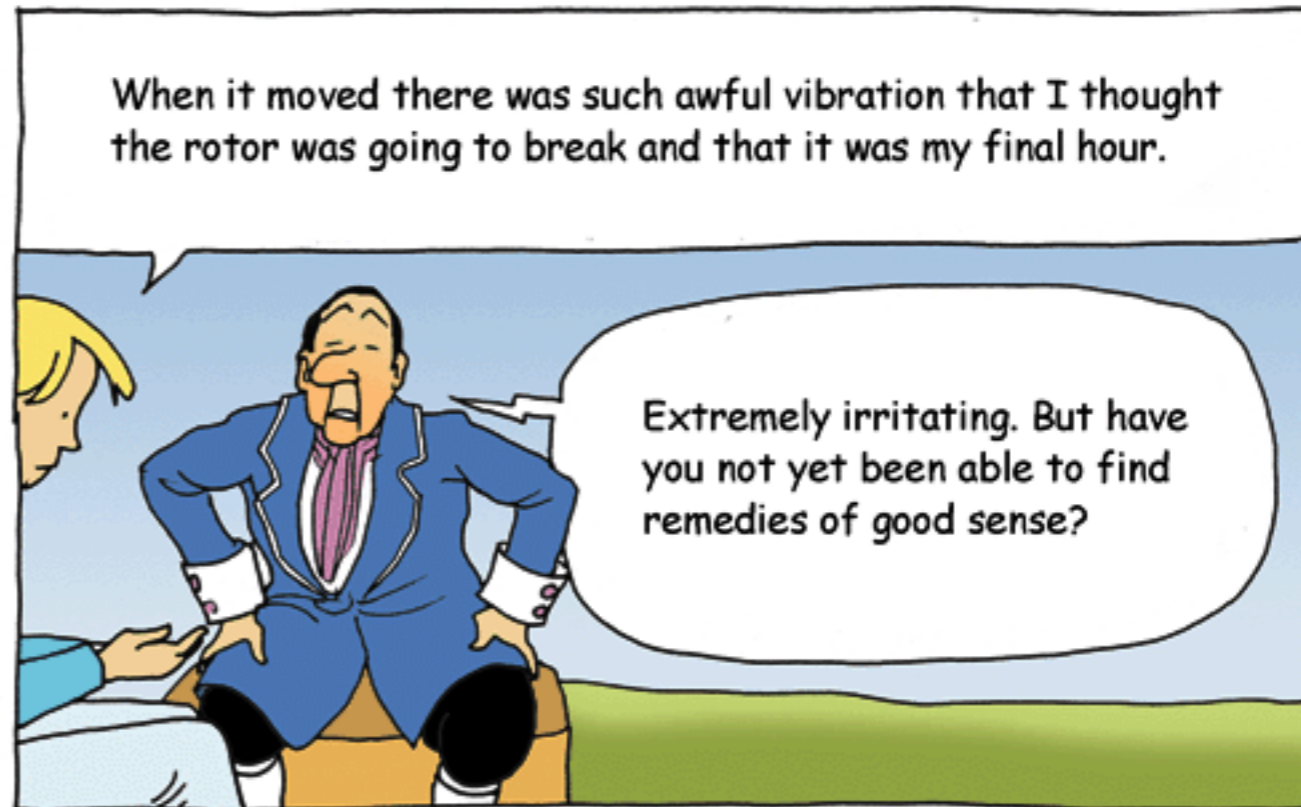
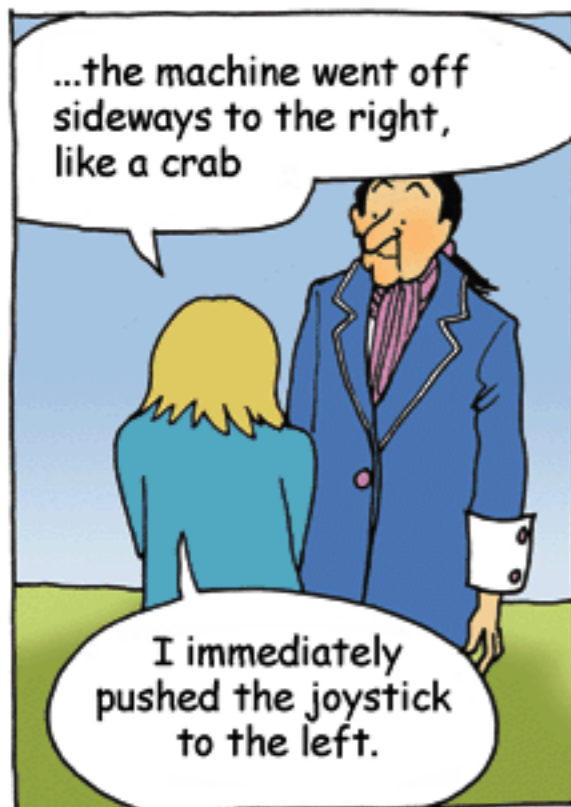
What then, my dear Candide?

I thought I had put into practice the best of all possible fluid mechanics

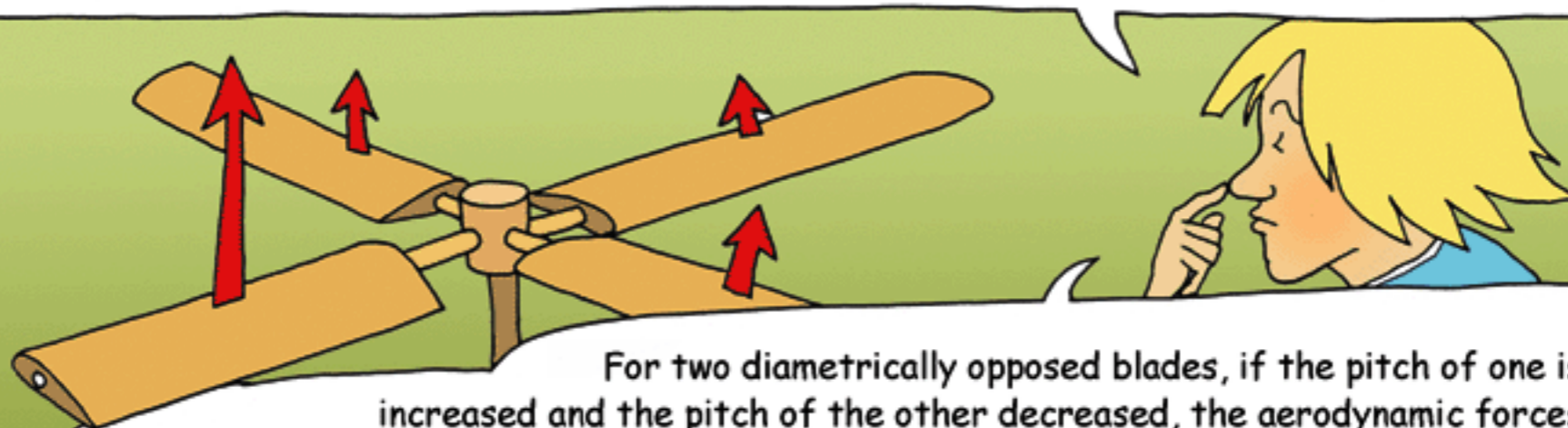


And do you know what good master? When I pushed the joystick forward...

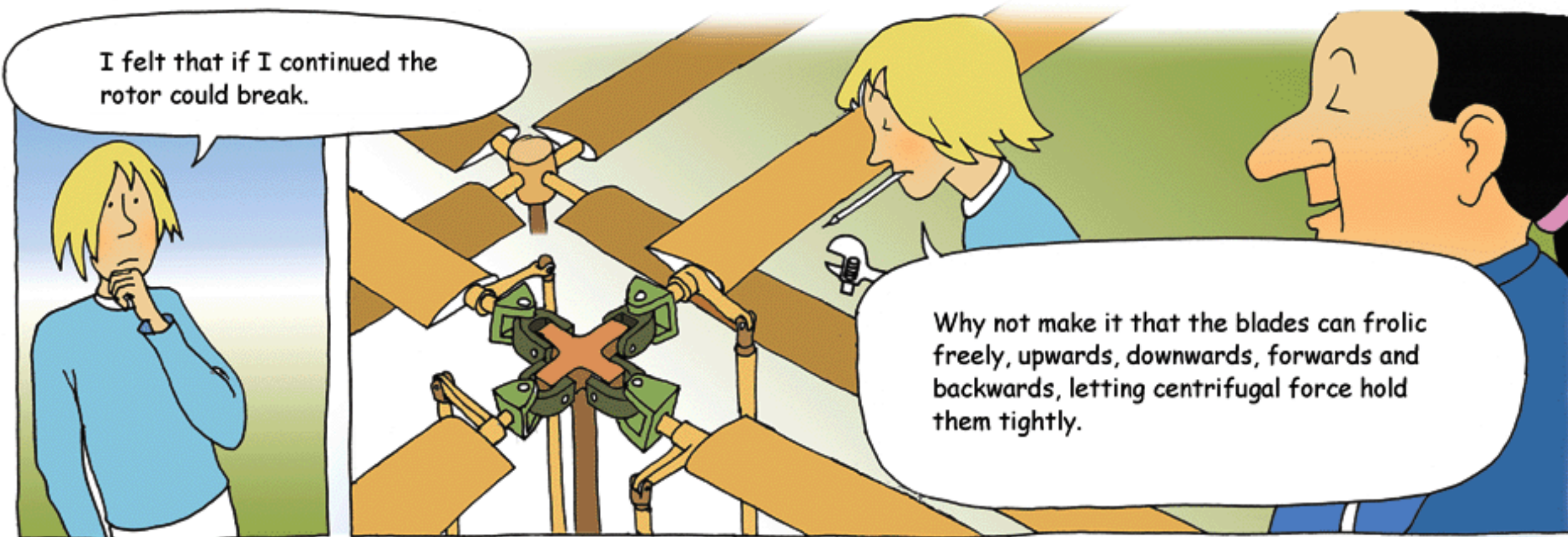




I felt that the machine began shaking when I used the pitch cycle variation. It was as if an invisible hand had seized the boss of the rotor



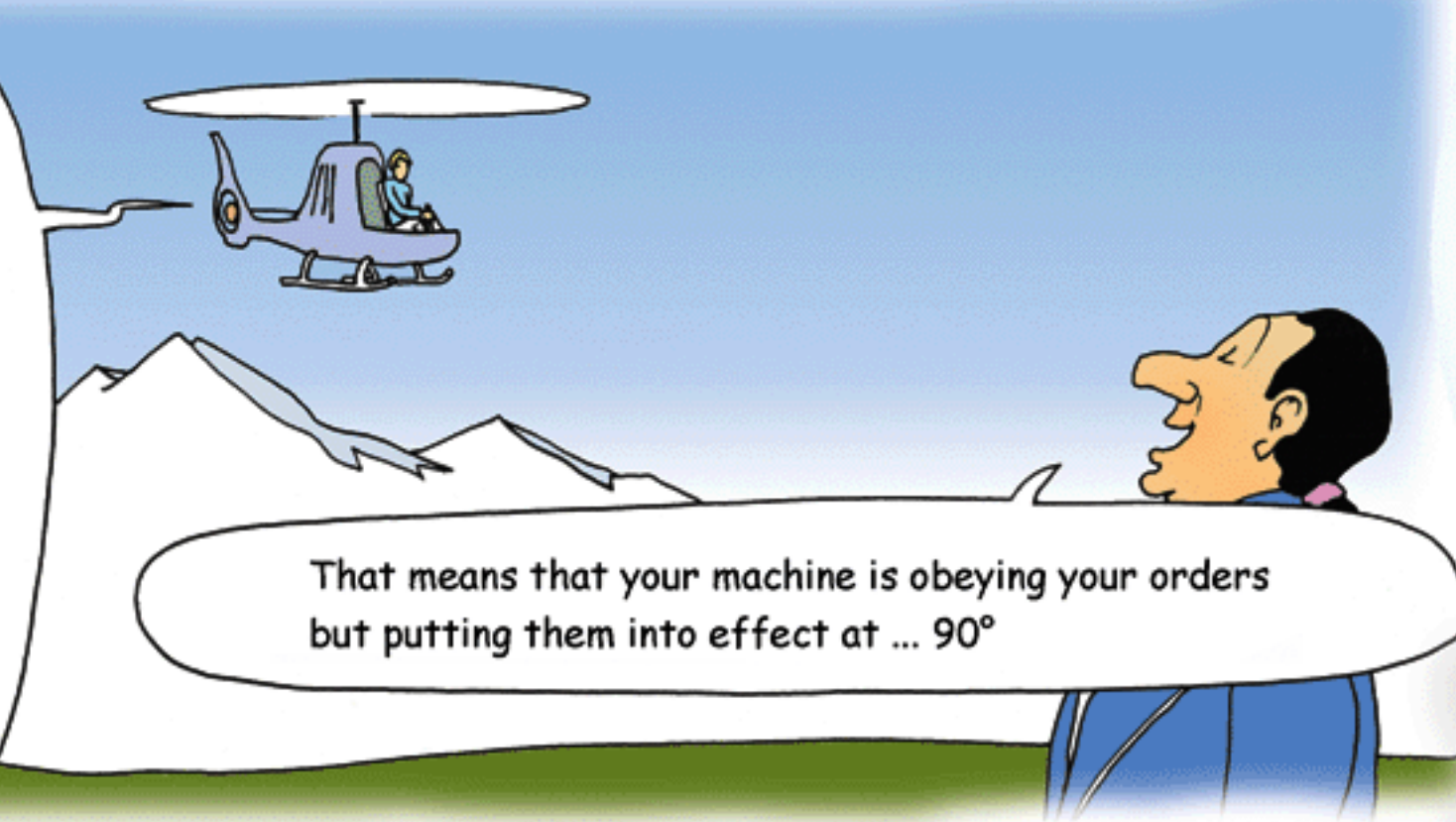
For two diametrically opposed blades, if the pitch of one is increased and the pitch of the other decreased, the aerodynamic forces are different in intensity and in direction, which explains the bone-shaking vibrations.



I felt that if I continued the rotor could break.

Why not make it that the blades can frolic freely, upwards, downwards, forwards and backwards, letting centrifugal force hold them tightly.

It works Pangloss, it works! The machine still shakes but it isn't intolerable. But I still can't understand the joystick's response Joystick towards the front, it moves towards the right. Joystick towards the right, the machine rears up and then goes backwards. Joystick leftwards, it's nose drops and it moves forwards. Joystick backwards and it moves to the left



That means that your machine is obeying your orders but putting them into effect at ... 90°

